

RUSTYCON 10 ON THE AIR

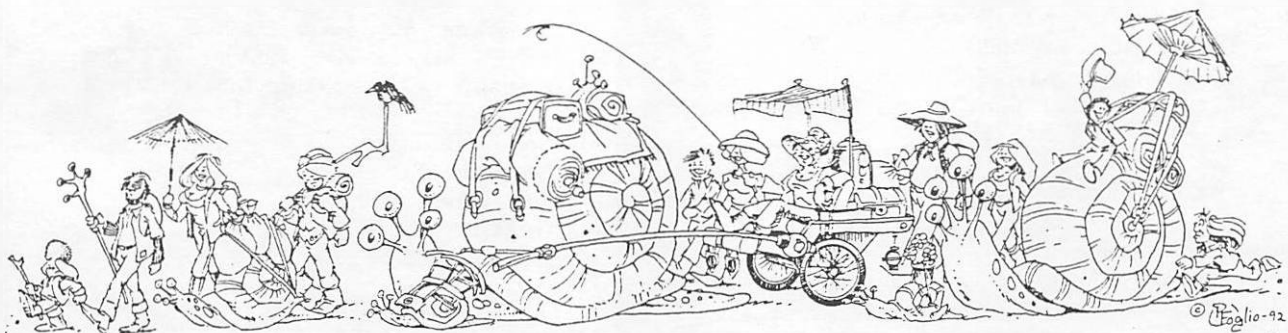


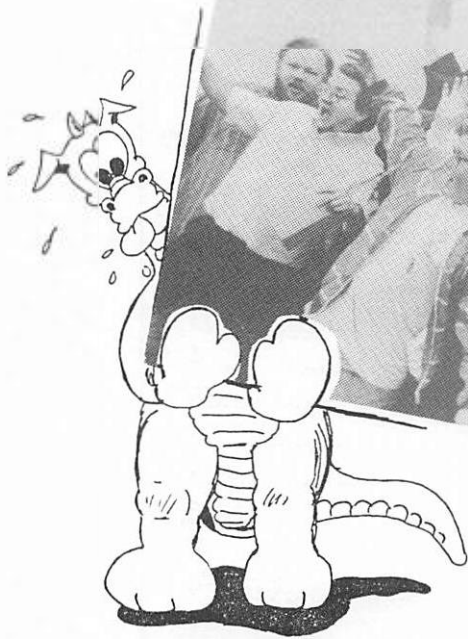
RUSTYCON 10

Ten years and going strong...

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Rustycon Staff

Chairman - Sheila Glassburn

Vice Chairman/Hotel Liaison - Scott Boivin

Programming

Program Director - Sue Berven

Anarchy Scavenger Hunt - Terry Primrose

Art Programming - Crystal Melvin

Club Coordinators - Keith & Dana Marshall

Costume Programming - Wendy Chauteau & Debbie
Tatarek

Fannish Feud - Sheila Glassburn

Gaming - Beth Mourstund

Green Room - April Owens

Programming Assistant - Leroy Berven

Programming Software - Jim Lane

Special Events - Wendy Chauteau

Courts of Chaos - Terry Primrose

Dances - Craig Nelson

Dreamstage - T. Brian Wagner

Masquerade - Wendy Chauteau

Trivia Contest - Ray Miller

Video Programming - Theo Williams

Assistant - Chris Nilsson

Live Video - (TBA)

The Big Picture - Pat La Blanc

Writing Workshops - Michael Scanlon

Services - Carrie Duram

Hospitality - Molly Ross

Child Care - Joan Duram

Staff Lounge - Melanie Bennett

Volunteers - Patty Scott

Information - Dale Wirth Card (The Cod)

Engineering - Bill Waldron

Operations - Mark Pringle

Dispatch - Steve Cook

Office - Christy Duram

Transportation - James Montoe

Troubleshooting - Pete Horvath

Troubleshooting Assistant - Jamie Walker

Treasurer - Barb Hise

Art Show - Phil Smith

Dealer's Room - Ardis Jakubaitis

Secretary - Charlot Barney

Registration - Steve Smith

Registration Programming - Jeff Stone

Program Book - Jackie Duram Nilsson

Rustycon Board of Directors:

Leroy Berven, Chairman

Susan Berven

Greg Cox

Jackie Duram Nilsson

Terry Primrose

From the Chair

It's finally here! Twelve months of planning and Rustycon 10 is happening. We're back at the Radisson this year. I've always been partial to this hotel and it feels like home.

I want to take a moment to thank all the committee, staff and volunteers for the excellent work everyone is doing to make this a special convention. It's hard to believe this is our tenth Rustycon. But here we are and I know you'll have a great time.

Hope you make it to the wonderful workshops, the Toga party, the masked ball, video programming and the other great programming going on all weekend.

Many thanks to the pros and the Guests of Honor for all the wonderful contributions they have given us and especially to everyone who has done something for Rustycon for the last 10 years. Let the fun begin.....

Sheila Glassburn

INFORMATION

Hi! My name is Dale, aka The Cod, and I'm in charge of information this year. Stop by the information table to find out where the nearby stores, bank machines and places to eat are. Plus, I will try my best to answer any questions you may have about the con.

REGISTRATION

Registration Hours:

Friday, Jan. 15th 11:00AM to 10:00PM

Saturday, Jan. 16th 9:00 Am to 10:00 PM

Sunday, Jan. 17th 9:00 AM to 1:00 PM

Late registration will be in the Rustycon Office in Room 416 (The Queen City Suite) on Friday and Saturday nights from 10:00 PM until 2:00 AM for your convenience. Valid I.D. is required at the time of registration.

From: Registration

To: all who zipped through the lines and were registered at sluggo warped speed.

Some of you out there are probably reading this long after our 10th Anniversary Convention is long dead and slimed by the usual salty rain here in the Northwest. After all, Who reads this stuff during the sticky weekend of the Con? Now that you have worked yourself out of the sticky stuff and are perusing this illustrious tome, we hope that you will find some of this information helpful.

The registration process at Rustycon has a history of being frozen like a slug in an ice storm. Needless to say, fans start throwing salt at the prospect of having to stand in long lines while the slug thaws out. So we have installed a new heater system to help our SLUG warm up!!

REGISTRATION FORMS:

These were stuck in various places throughout the lobby/ registration area. When filled out with the information requested, all the necessary items are at hand, and don't have to be hassled over. The use of this information was given to Sluggo for digestion to help keep information sliming it's way to you in progress reports and other publications during the year.

LEGAL IDENTIFICATION:

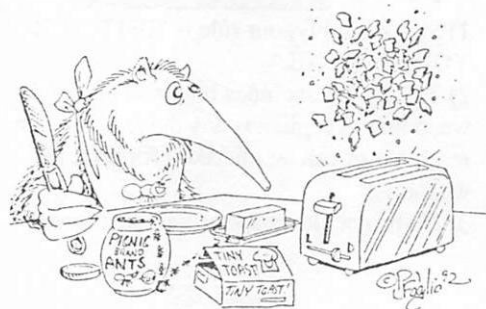
Now that Sluggo has been thawed, the use of identification is very important to maintain accurate records, verify checks, correct and amend our mailing list, and to help contact you in case of an emergency. Valid I.D. is any Drivers Licence of any state in the U.S. and all Provinces of Canada, U.S. Military I.D. (active) and any current Passport. If you have any questions or concerns about this feel free to contact us or drop by the Convention office and let us know.

PAYMENT:

Now that you have gotten to work with Sluggo you can see that he can't eat just anything, but must have Cash (U.S. funds only), Checks (Washington state or by authorization), or Money orders. Sorry, but Sluggo doesn't like plastic. It's too sharp for his delicate insides.

Hopefully you weren't stuck too long in line and that everything went without too many slugs squished under your feet while you waited. In some countries, slugs are a delicacy, but for here at Rustycon they are our slimy friends!!

We hope you have/had a slippery time. Thanks Stephen C. Smith Dept. Head...



POLICIES AND REGULATIONS

FOOD SERVICES

It is against Washington State Laws, rules & regulations to prepare or serve food (open tray format) in a smoke-filled environment. For this reason, the following should be noted:

- 1) There can be no smoking in or around any food preparation or serving facility. This means that the main area of Hospitality is non-smoking.
- 2) Office, Dispatch, Volunteers Lounge, and Staff Lounge will be designated as non-smoking areas.
- 3) The Green Room is a designated smoking area, therefore no food will be served there.

Additionally, State Law requires that all food preparers and servers must have a valid Washington State health card. If you have a health card and intend to volunteer for work in Hospitality, be sure to have your health card or a copy of it with you.

PARTY POLICY

Rustycon encourages you to PARTY! But we would like for you to review the following rules to help us help you make your party a success!

- 1) ALL parties MUST be registered in the convention office BEFORE the party is held.
- 2) The person(s) responsible for the party shall be the person whom the room is registered, and/or their designated host.
- 3) The host must be 21 years of age or older. We recommend that s/he be a non-drinker during the party.
- 4) The host shall be responsible for the conduct of those attending the party. S/he shall be certain that no one drinks and drives by whatever means needed, and that no minors are served alcohol.
- 5) Where applicable, all persons at the party must have legal I.D.
- 6) We reserve the right to shut down any party for any reason at any time.
- 7) Rustycon will **not** be responsible for any damage to persons or property during the convention.

WEAPONS POLICY

- 1) Stated simply, our rule is "IF IT'S DRAWN, YOU'RE GONE."
- 2) This policy includes both real and replicated weapons. A replica is any device that is made to resemble or can be mistaken for an actual weapon.
- 3) No projectile weapons will be allowed.

4) No unsheathed weapons allowed in any public areas.

5) We reserve the right to inspect and reject any weapon at any time, whether worn or not.

- RCW 9.41.270 "It shall be unlawful for anyone to carry, exhibit, display, or draw any firearm, dagger, sword, knife, or other cutting or stabbing instrument, club, or any other weapon apparently capable of producing bodily harm, in a manner, under circumstances, and at a time and place that either manifests an intent to intimidate another or that warrants alarm for the safety or other persons."

REGISTRATION POLICY

We reserve the right to require that legal I.D. (legal I.D. as determined by the ConCom) be presented at the discretion or request of a convention official, to determine if a person meets the age requirements of the Children's Policy, and the Alcohol Policy. We request that all members provide the convention with a real (mundane/legal) name at the time of registration. Failure to do so will result in that person not being admitted to the convention.

RUSTYCON CHILDREN'S POLICY

These rules are both to protect the children attending the con, as well as to help everyone have a good time.

All attendees of the convention over six years of age must have a membership to Rustycon. **Membership costs for under six is free, six to 12 years is half price (\$15 until Dec 31, \$17.50 at the door), 13 and up is regular price.**

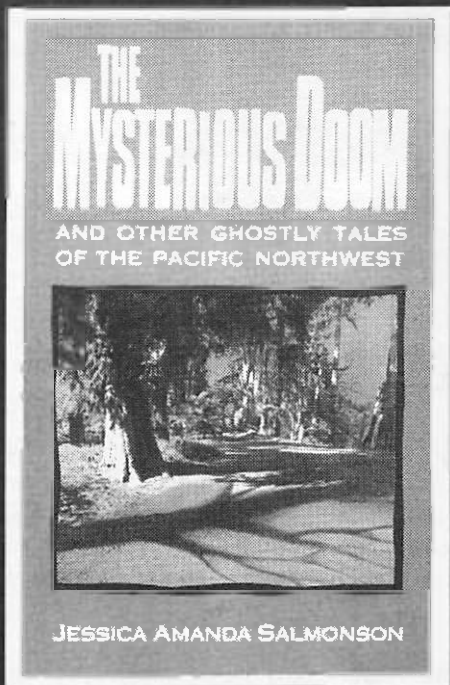
All attendees under the age of twelve years must be either in the care of an attending convention member who is the parent/legal guardian or in Rustycon's Childcare. Unattended children and pre-teens will be taken to Childcare if the convention cannot immediately locate the parent/legal guardian. The parent/legal guardian will be liable for any Childcare charges and may be asked to pay the balance of the full adult membership rate. If there is a second occurrence, Rustycon may ask the child and parent/legal guardian to leave the convention.

Attendees between the ages of 13 and 17 must be either registered with the convention by their parent/legal guardian, or have a permission slip signed by their parent/legal guardian. If they are not attending the convention with their parent/legal guardian, they must have a responsible adult over the age of 21 with them at time of registration and on the site during the convention. If the attending teen is staying overnight in the hotel, the responsible adult convention member must be registered with the hotel.

Rustycon reserves the right to refuse attendance to anyone at any time and to call in the proper authorities if the convention deems it necessary.



Journey to the dark side...



THE MYSTERIOUS DOOM and Other Ghostly Tales of the Pacific Northwest *Jessica Amanda Salmonson*

In seventeen stories of the supernatural, award winning author Jessica Amanda Salmonson takes you on a tour of the haunted Northwest.

MEET THE AUTHOR at RUSTYCON:
Reading from *The Mysterious Doom*
Saturday, January 16, 12:00 noon
and signing books
Saturday, January 16, 1:00 pm

Get your copy of *The Mysterious Doom*
at Lady Jayne's Books at RUSTYCON

SASQUATCH BOOKS
Regional books without boundaries

INFRACTIONS POLICY

Rustycon reserves the right to revoke any membership at any time, and to ask habitual offenders to leave the convention upon request. If anyone engages in ANY sort of criminal activity, they will be reported to the authorities, and their membership will be revoked without a refund.

GENERAL BEHAVIOR RULE

Rustycon reserves the right to revoke any membership at any time of any person whose behavior is disruptive to the convention, or which violates the rules of the convention, facility, or the laws, rules & regulation of the city, county, or country in which the convention is being held.



CHILD CARE HOURS

Friday 2pm - 5pm
..... 7pm - 10pm

Saturday 9am - 11am
..... 1pm - 5pm
..... 7pm - 11pm

Sunday 9am - 11am
..... 2pm - 4pm

VOLUNTEERS

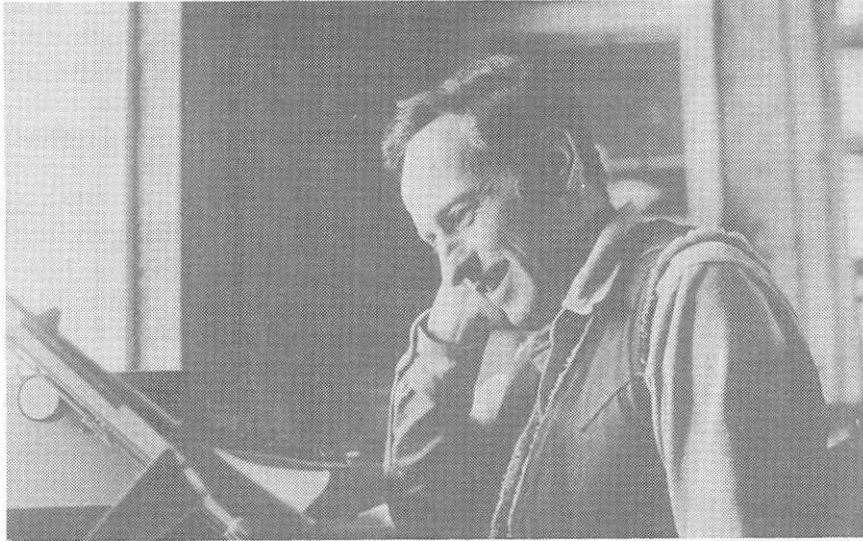
Welcome to Rustycon 10! We want to thank you for coming and we really hope that you will enjoy yourselves. While you're out and about, come on by the Volunteer's Room and meet my assistant and me! We would like for you to see our gifts and add some spirits to the Room! See you later. —
Patty and Debbie

HOSPITALITY HOURS

Friday 2pm - 7pm
..... 7:30pm - 3am

Saturday 9am - 6pm
..... 6:30pm - 3am

Sunday 9am - 4pm
Dead Slug Party — Sunday 4:30pm until ???



Roger Zelazny

by Fred Saberhagen

I'm proud and happy to have known Roger Zelazny since some time in the early 1960's, when both of us took seriously to writing Science Fiction, and I began attending conventions. Roger was a serious writer for some years before that. He was a poet when he started, and has never stopped being one.

The finest stylist writer in our field avoids the electronic ghosts of word processing, though a few years back his fifty-mile-distant neighbors the Saberhagens talked him into getting a Macintosh — his three kids get a fair amount of use out of that computer, I understand. Roger himself still connects his awesome brain to paper through the medium of an old-fashioned typewriter cradled in his lap, and puts in a occasional correction by hand, in an inimitable script that's at once nearly microscopic and finely legible.

This act began back East somewhere, but for more than fifteen years now it's been happening on the outskirts of Santa Fe, New Mexico, in the foothills of the Sangre de Cristos, inside a book-walled study containing also a great number of awards (they ought to be listed elsewhere in this book), every one of them profoundly deserved.

Some years back, when I felt the need of a collaborator capable of capturing the style as well as the spirit of Edgar Allan Poe, there was never any doubt in my mind as to whose phone I ought to ring. The same bell would have dinged had I been bent on pastiching Shakespeare, Edgar Rice (or William) Burroughs, T. S. Eliot . . . you get the idea. (But if I ever want to duplicate Zelazny, I know I'm out of luck. You folk up there in the Northwest, enjoy him while you can!)

For of course the same call would be made — has been made — when the need is for pure originality. A few years back I was putting together an anthology of original fiction having to do with chess. Naturally I turned to Roger, and with his

usual willingness to oblige he agreed to write a new chess story. What I didn't learn until a little later was that two other anthologists, hoping for original stories concerning saloons and unicorns respectively, had approached him at almost the same time. Staying in character, he obliged them too.

Would I mind, Roger asked me presently, if the story written for my book appeared in a couple of other places as well? Of course I wouldn't mind — when you get a Zelazny story, you rather expect that.

And of course what the man wrote for me — for us — was "Unicorn Variation", a story about — what else? — a unicorn who plays chess in a bar.

I'm proud to be able to report that we've worked together now on three other books. By special invitation Roger contributed "Itself Surprised", a Berserker story, to Berserker Base; a few years ago we did "Coils" in collaboration, and we currently have under construction that Poe tale I mentioned above, "The Black Throne". One of my brightest hopes is that the list can stretch on and on into the future.

Because, you see, this is not just a fine writer we're talking about, folks. Not just a conscientious craftsman, though that's certainly true. (I believe that the name, in the Polish of its origin, means "blacksmith". But you'll have to check with the proprietor on that.) This man is a gentleman. Easy to work with. No fits of ego here. One who listens as well as he talks, and talks, one on one or with an audience, like an old friend with something very interesting to say — informal courtesy is the watchword. You're in for a treat up there, folks!

Zelazny talks, as I say, almost a beautifully as he writes — and he never, I swear, never, forgets anything he reads, or anything interesting or pleasant of funny that's ever happened to him. Want to hear about the world? He's been to Hong Kong, Australia, Moscow, Paris — even College Station, Texas — and picked up awards in most of those places. Want to hear a crazy theory? Ask him about lucky eggs. Want to see him eat three desserts and never gain an ounce? No problem.

Just don't keep him too long up there. We want him back.

(c) 1990 Fred Saberhagen

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Partial Bibliography of Roger Zelazny:

Over 150 short stories and articles — and a few poems — published in numerous anthologies and magazines.

Books:

This Immortal (1966)
 The Dream Master (1966)
 Four for Tomorrow (1967)
 Lord of Light (1967)
 Nebula Award Stories Three (editor, 1968)
 Isle of the Dead (1969)
 Creatures of Light and Darkness (1969)
 Damnation Alley (1969)
 Nine Princes in Amber (1969)
 The Doors of His Face, The Lamps of His Mouth, and Other Stories (collection, 1971)
 Jack of Shadows (1971)
 The Guns of Avalon (1972)
 Today We Choose Faces (1973)
 To Die in Iulbar (1975)
 Sign of the Unicorn (1975)
 Doorways in the Sand (1976)
 My Name is Legion (1976)
 The Hand of Oberon (1976)
 Bridge of Ashes (1976)
 Deus Irae (with Philip K. Dick, 1976)
 The Illustrated Roger Zelazny (1978)
 The Courts of Chaos (1978)
 The Chronicles of Amber (2 vol., 1979)
 Roadmarks (1979)
 The Last Defender of Camelot (1980)
 For a Breath I Tarry (1980)
 Changeling (1980)
 When Pussywillows Last in the Catyard Bloomed (poetry, 1980)
 The Last Defender of Camelot (1980)
 The Changing Land (1981)
 Madwand (1981)
 A Rhapsody in Amber (chapbook, 1981)
 To Spin is Miracle Cat (poetry, 1981)
 Coils (with Fred Saberhagen, 1982)
 Eye of Cat (1982)

Dilvish, the Damned (1982)
 Unicorn Variations (collection, 1983)
 Trumps of Doom (1985)
 Blood of Amber (1986)
 A Dark Traveling (1987)
 Sign of Chaos (1987)
 Roger Zelazny's Visual Guide to Castle Amber (with Neil Randall, 1988)
 Frost & Fire (collection, 1989)
 Knight of Shadows (1989)
 The Black Throne (with Fred Saberhagen, 1990)
 The Mask of Loki (with Thomas T. Thomas, 1990)
 Bring Me the Head of Prince Charming (with Robert Sheckley, 1991)

Awards include:

Six Hugoes:

... And Call Me Conrad (novel, 1966)
 Lord of Light (novel, 1968)
 "Home is the Hangman" (novella, 1976)
 "Unicorn Variation" (novelette, 1982)
 "24 Views of Mt. Fuji, by Hokusai" (novella, 1986)
 "Permafrost" (novelette, 1987).

Three Nebulas:

"He Who Shapes" (novella, 1966)
 "The Doors of His Face, The Lamps of His Mouth" (novelette, 1966)
 "Home is the Hangman" (novella, 1976)

Two Balrog Awards:

"The Last Defender of Camelot" (short fiction, 1980)
 Unicorn Variations (best collection, 1984)

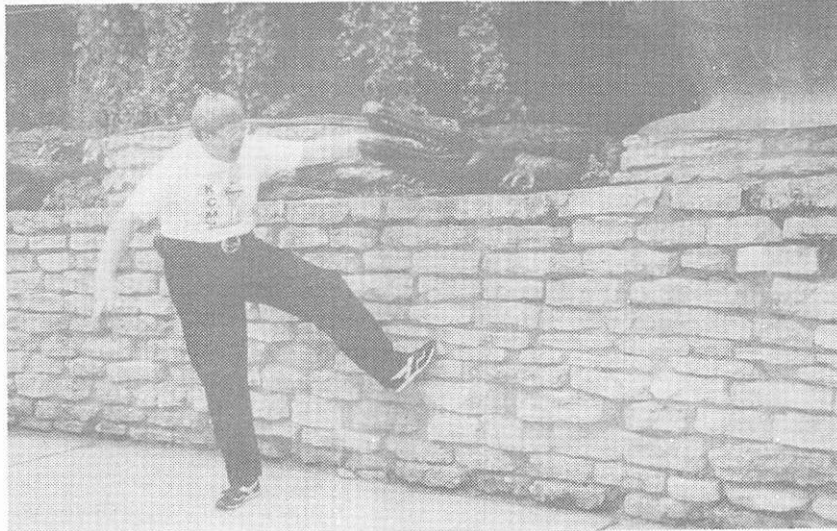
Daicon Award ("Senui"), for the Japanese translation of "Unicorn Variation" (1984)

Locus Award:

Trumps of Doom (best fantasy novel, 1986)



Artist Guest of Honor



Phil Foglio

Facts by Phil, embellishment by Kaja

Philip Peter Foglio was born at 12:34 AM on the first of May, 1956, an ordinary baby. It was only through the slight drunkenness of The Third Initiate of the Fourth Mystery of the Eighteenth volume of the Twenty-Fourth book of the Three thousand, nine hundred and Eighty Three secrets of the eight dynasty of King Wolchwaminga the Twenty-third of ancient Sumer and The Archbishop of He Who Crushes Planets Like They Were Beer Cans that the Archbishop's pet stoat was able to pursue a beetle across a carefully laid location spell which covered the floor, scuffing the sand and thus compromising the Orange Circle of Time.

Due to this error, the robed figures that crept into the maternity ward late that night did not leave with the newly reincarnated spirit of the Grand High Priest of the Cult of the Green Cheese Apocalypse, they left with Phil.

Raised as a centuries old high priest in a huge network of caverns winding underneath the suburb of Hartsdale, New York, Phil was a lonely child, and not at all convinced that the world was fated to end in a final great fondue party, to which he was expected to bring the pot.

His only real friend was the "Sacred 'Gator of Havarti" a small lizardesque creature named 'Winslow'. Both were unwilling holy objects of the cult, and the bond that grew between them was unbreakable.

In 1974 Phil escaped to Chicago, Winslow under one arm and the caverns in flames. Realizing their mistake, the cult sent it's top assassins in pursuit, but it was too late. Phil had disguised himself as a student at the Chicago Academy of Fine Arts, and Winslow had assumed the guise of a sofa cushion.

Graduating with a BFA in cartooning, he began his association with Science Fiction Fandom, winning Fan Artist Hugos in 1977 and 1978.

As his name spread, it became more difficult to avoid the deadly fondue forks of the green cheese assassins, and

finally it was necessary to leave Chicago entirely. Thinking that it would be the last place that they would look, he returned to New York City, where he produced the What's New comic strip for Dragon Magazine, his Buck Godot graphic novels, and the comic adaptation of Robert Aspin's Mythadventures. Life was quiet for a time, but Phil soon found out that he had been wrong. New York hadn't been the *first* place the cultists had looked, but it *had* been the second. A quick exit was again necessary. In a burst of unoriginal thinking, he returned to Chicago, where he co-wrote Illegal Aliens with Nick Pollotta.

It was in Chicago that he started his own comic company, Palliard Press, with Booksotre owner Greg Ketter. The company began publishing XXXenophile, a humorous, Politically Correct, SF and Fantasy Adult Comic. During this time Phil also wrote and illustrated Angel and the Ape for DC comics.

The Cultists found him again fairly soon, and this time Phil knew that he couldn't go back to New York. Instead, he ran the other direction, and lay low in Seattle, where by happy chance he met Kaja Murphy, the inventor of the Transdeluxe discabogatron™, a machine guaranteed to keep mystical cultist assassins at a distance. The two fell madly in love, and Phil is no longer plagued by attempts on his life. He has been able to produce the What's New Collection, several new issues of XXXenophile, and Stanley and His Monster for DC comics, all in relative peace, and is planning new issues of Buck Godot for the near future.

Winslow's career as a sofa cushion has been successful beyond his wildest dreams.

Fan Guest of Honor

GREG COX — A Man for All Blood Types

by Cyn Mason

It wasn't long after the first Vikingcon that Greg made his very first sale; a short story titled "The Gravedigger's Long Wait" to *Undinal Songs*, the International Magazine of Necrophilia.

I think it warped him. Not that he wasn't pretty warped already. After all, this is the guy who, as a teenager, exposed his 3 day old baby brother to a Boris Karloff festival. (I'm told baby David enjoyed the movies enormously, indicating this through occasional burps.) Greg isn't really a necrophiliac — he just likes limericks about them. His real fascination is vampires. He's written a bibliography of vampire books & movies that Borgo Press bought. One of the things he truly works at is keeping up with all the additions to this ever-increasing genre. All those late nights, watching those gorgeous semi-naked vampire babes on the movie screen, surviving on a diet of movie popcorn & V-8 juice. It's rough.

But don't get the idea that Greg is solely interested in dead (or undead) things. A multi-faceted person, Greg also is the best (or worst, depending on your viewpoint) writer of back cover blurbs in the book business. It's become an annual event every Christmas for Greg to come home with a briefcase of his worst blurbs & read them to us. Somehow, we always get drunk before he finishes.

It can be dangerous to live with Greg. I know, because I did. This dates back to 1984, during a party at Steve Biclér's place, when an overabundance of beer and an underabundance of money convinced us we should be housemates. Holly Hautala was naive enough to join us, and the fabulous "Three Ring Circus" household was born. We celebrated by writing a Bulwer-Lytton contest entry (that's an opening sentence for a bad novel) which became a finalist & was eventually published in Scott Rice's book, *Son of It Was a Dark and Stormy Night*. We used a pseudonym. Greg used that same 'nym when he sold his short story "Dubious Pleasures" to *Amazing SF*. This is because the story was about us. We all contributed to it, we were all thinly disguised characters in it (HINT: Greg's character was a vulcanized Science Officer called Gumpi). The danger of living with Greg is that he shamelessly stole my best lines to use for my character. He also borrowed my sweaters.

Things got even worse when Ryan K. Johnson and then Dave Meyer moved in. Greg's finest moment before a video camera was filmed in our living room, when he played a zombie for one of Ryan's ads. (I kept expecting Mickey Rooney & Judy Garland to jump out of the closet, exclaiming "We'll put on a show!") Greg made a really good cadaverous zombie.



Alas, all weird households eventually break up (but if ours hadn't, Greg would probably still be living in Seattle instead of New York). Holly left first, then got married. Dave & I got engaged. It was even stranger than usual around the house in those days; Dave had left his employment with two radio stations in Longview & Greg had lost his job as a phlebotomist. Dave tutored Greg in how to be unemployed. Ryan made a film, intended as a plot for a series he never sold (thank Ghod!) using all of us as characters. Dave & I got married, with Greg appearing in drag as my flower girl. (I'd joked that if I ever got married, Greg would be my flower girl. I never bluff.) Simba, the world's greatest cat & character in one of Greg's stories, died. Dave & I announced we'd be moving out. David Hartwell offered to move Greg to New York. (Baby, let me make you an editorial assistant!) Greg wasn't sure he should go. Dave & I talked sense to him. (Go, you fool!) Then we left, terminating the lease & forcing Ryan to move & Greg to leave town.

Greg went on to more & better things. He sold short stories to: *Aboriginal SF*, *Mike Shayne Mystery Magazine*, *Fantasy Book*, *Amazing SF*, and a heap of anthologies. He was a staff writer for the *New York Review of Science Fiction*, which is how he zinged me but good when the April Fool issue came out. (One of the advantages of Greg is that he does not drink, and therefore you don't have to ply him with Irish Coffees — like you would me — to hear all the distinctly bizarre insider stories on all this.)

Welcome home Greg! Gorgo the Killer Triffid says hi! Bring on the blurbs!

GREG COX: Bibliography

BOOKS:

- Untitled Science Fiction Vampire Anthology (Baen Books, forthcoming). With Toni Weiskopf.
- The Transylvanian Library: A Consumer's Guide to Vampire Fiction (Borgo Press, 1992).
- Robert Silverberg's Time Tours #5: The Pirate Paradox (Harper Paperbacks, 1991). With Nick Baron.

SHORT STORIES:

- "Untitled," Swashbuckling Editor Stories, (Wildside Press, forthcoming).
- "Catwoman," The Further Adventures of Batman, Vol. 3, (Bantam, forthcoming).
- "Endangered Species," The Further Adventures of Batman, Vol. 2, (Bantam, 1992).
- "Firetrap," Walls of Fear, (William Morrow, 1990; Avon, 1991).

- "But Do You Recall . . .?" Spirits of Christmas, (Wynwood Press, 1989).
- "Fortress Memory," ARGOS, Summer 1988.
- "Hana and His Synapses," ABORIGINAL SF, Jan-Feb 1989.
- "The Driest Business Report Ever," Wet Visions, Hypatia Press, 1988.
- "Dubious Pleasures," AMAZING, Sept 1987 (as "Bryan Stephenson").
- "The Homework Horror," AMAZING, May 1987.
- "Almost Eleven," ABORIGINAL SF, Dec 1986.
- "Credibility Problem," FANTASY BOOK, March 1985.
- "Next Year in Brigadoon," AMAZING, Sept 1984.
- "A Slice of History," MIKE SHAYNE MYSTERY MAGAZINE, Jan 1984.
- "Empty Screen Lament," FANTASY BOOK, May 1983.
- "The Gravedigger's Long Wait," UNDINAL SONGS, Jan 1983.

Special Guest of Honor

John Cramer



John Cramer teaches at the University of Washington in Seattle, where he is a Professor of Physics. He also does research in ultra-relativistic heavy ion physics, bashing large nuclei together at the highest possible energies in an attempt to create a "quark-gluon plasma", a state of matter that perhaps has not otherwise existed since the first microsecond of the Big Bang. In this work he uses very fast RISC computer workstations at UW and very large accelerators at CERN in Switzerland and at Brookhaven National Laboratory.

John's first novel Twistor is near-future hard SF with a Seattle/UW setting and concerns a breakthrough physics discovery. It was published by Wm. Morrow in hardcover, April 1989, as an AvoNovA paperback, November 1991, and will soon have a Japanese edition from Hyakawa. Twistor earned John nominations for the Hugo-related John W. Campbell Award (best new SF writer) in both 1990 and 1991. Since 1984 John has written a bi-monthly science column, "The Alternate View", for Analog Science Fiction/Fact Magazine. He recently completed his 59th column. He is presently working, as much as his physics schedule permits, on a second hard SF novel about particle physics and alien contact. He was born in Houston, Texas, and received his physics Ph.D. from Rice University. John; wife Pauline, daughters Kathryn and Karen, and son-in-law Bill Doyle have been active SF fans in the Pacific Northwest for some years.



Other Special Guests

ROB ALEXANDER

Originally from Cochrane, Alberta, Rob Alexander has spent the last three years living in Seattle and painting evocative, unusual visions. His watercolors are known their subtle sense of light and drama, and range from peacefully contemplative to Gothic horror. Recent publications include the cover for *Deathscape* from Berkley, as well as illustrations for *Amazing stories*, *MZB FANTASY Magazine*, and *Pulphouse Publishing*.

ANSON

Anson is a local freelance multimedia visual artist. His work appears regularly in the "Seattle Weekly", "Technical Analysis of Stocks and Commodities", "Wizards of the Coast", "The Garfield Games" and various books from Black Sands Publications, such as "Dark Dreamer". Some of his local shows include "The Tragedy of Obsolescence - A Techno-gothic Theatre" at the Downunder Nightclub and Lallapalooza. He also did some of the wearable art for the band Queensryche.

BETTY BIGELOW

Betty Bigelow, multi-talented artist, dancer, and costumer, learned costuming through necessity: 19 years ago she became a belly dancer and needed costumes. 17 years ago, she joined the S.C.A. and needed more costumes. Then she started going to SF conventions, and none of her old costumes worked! By that point, she'd become addicted, and now does costuming because she has to!

LISA JEAN BOTHELL

Lisa Jean Bothell is the author of NASHRAMH: The Red Thread and NASHRAMH: The Blue Thread. She has short fiction appearing in Nightside, Plots, and Ralph's Review, and several more stories accepted by other publications. She is currently managing editor of Heliocentric Net and continues working on both short and novel-length fiction.

MARION ZIMMER BRADLEY

Marion Bradley has been writing SF and Fantasy since 1953 — she thinks of SF as her only family. She has written and sold in virtually every genre, including such mainstream novels as The Mists of Avalon and the forthcoming novel of Roman Britain, The Forest House. She edits Marion Zimmer Bradley's Fantasy magazine and has taught SF and writing classes.

KEVIN BROCKSCHMIDT

Kevin "Kev" Brockschmidt is best-known for his cartooning and illustration work as a correspondent for STARLOG Magazine, with whom he has been working since August 1991. His other genre work includes cartoons in COMICS SCENE and DRAGON Magazine, illustrations for VISION Magazine, and his self-published comic magazine, WARPED.

A freelance humorous illustrator by trade, Kev supports himself by stealing lunch money from junior-high school students, as well as designing t-shirts, trade & consumer magazine illustrations, advertising art, logo designs, and gag cartooning. Surprisingly, his most respected work is as editorial cartoonist for the FEDERAL WAY CITY HERALD. As if that didn't allow him to force his opinion on others enough, he also serves as dicta... er, president of CARTOONISTS NORTHWEST, a sizeable group of professional & amateur cartoonists spanning the country, with a few toeholds internationally as well.

A life-long enthusiast of science fiction and fantasy, Kev enjoys poking fun at all the characters and cliches, but always with the loving touch of a fan. Every poke and jab (and occasional rip and tear) are reverences-in-disguise meant to further the enjoyment of fellow genre-heads.

Kev currently resides with his wife, Tami, in Tacoma, Washington, drinking way too much coffee, watching far too many cartoons, reading voluminous amounts of science fiction and fantasy, and turning his brain to mush by reading a multitudinous amount of comic books.

RUSSELL D. CAMPBELL

Artist Russell D. Campbell has been active on the convention circuit since Dreamcon 2, in 1987, which he worked on as a volunteer. That first convention became one among many as a blur of activity has carried him through the ensuing years. High demand for a Christmas card he produced for his own use gave him the confidence to begin exhibiting other work at convention art shows. He also began submitting work to the various conventions he attended for use in their publications. "Conventions are an addiction. You can overdose on them, but once you've attended one and enjoyed it you can never do completely without them." says the Everett, Washington resident. To support his artwork, convention habit, and other sins, Russell works a day job as a systems analyst/programmer for the University of Washington. A regular Rustycon attendee, you can find him on various panels this weekend or in the Art Show.

TIMOTHY J. CAMPBELL

Timothy Campbell is the author of The Golden Crane, the first volume of "The Volary of the Pandect" series.



FRANK CATALANO

Frank Catalano is a computer industry marketer and award-winning broadcaster and writer. His essays, articles, columns, and fiction on the future of technology have appeared in *Omni*, *the Seattle Times*, *MacWEEK*, *MacGuide*, *The Magazine of Fantasy and Science Fiction*, *Analog*, *Writer's Digest*, and others. Currently, he is a software and interactive marketing consultant, after five years as a marketing manager for Egghead Software and the Apple Programmers and Developers Association. He also spent 14 years as a broadcast journalist, and was regularly heard on KING Seattle, NBC Radio, Mutual, UPI, and AP Radio. He is a former Secretary of the Science Fiction Writers of America, and a frequent public speaker.

WENDY CHAUTEAU

Wendy Chateau is an artist and costumer, and has been interested and active in costuming since childhood. She has been involved in theater, magic and television. Her philosophy: "The bigger the headdress, the smaller I look."

MARIE COOLEY

Marie Cooley was born in a small, mountain village in eastern Europe. While tending her goats in the meadow, she was attacked by a beast only thought to exist in myth and legend. At this point she became one of those beings who exist only in the darkest lows — a creature of the night — a costumer. Marie's specialties are historical and historical interpretative costuming and stain removal. She has appeared on masquerade stage as such memorable characters as Dogman, Starship Enterprise — The Puppet, and Caffeine. Marie's current projects include keeping up with her husband Payne The Magician, working with 'Somewhere in Time, Unlimited' on historical parties, and preparing for Costume Con in Seattle in 1996.

JOHN DALMAS

John has had several careers (not counting military service, 1944-46). The first was itinerant laborer, primarily merchant seaman and logger, and lasted only a few years. Next, after college, was a brief period as district forester in charge of timber sale preparation and forest planting. Then, after grad school, came 17 years as a research ecologist, specializing in high elevation forests in the Rocky Mountains. After that came several years as a casual laborer and freelance editor in L.A., while trying to break into screenplay writing. Finally he settled into writing SF, mainly novels, and seems likely to remain a novelist till time to cash it all in and recycle or whatever.

TONY DANIEL

Tony Daniel is from the South, but lives the Northwest. His stories have appeared in Asimov's F & SF, and elsewhere. His first novel, Warpath, will be out from Tor in April.

JOEL DAVIS

Joel Davis is a freelance science writer whose articles and news reports have appeared in nearly every major popular science magazine in America, including *Astronomy*, *Final Frontier*, *OMNI*, *Popular Mechanics*, and *Science Digest*. He is also the author of six published books. The latest is Journey to the Center of Our Galaxy, a Voyage in Space and Time, from Contemporary Books, Inc. Journey examines ancient and contemporary mythologies about the "center of the universe", our own Milky Way galaxy, and the discovery of the gargantuan black hole which lies at its center. Journey is now available in bookstores everywhere. He is currently working on a book for Random House about science, philosophy, and spirituality, and a book for Birch Lane Press on how the brain learns language.

LONNIE DAVIS

Lonnie Davis is a Civil Rights Lawyer with a life long interest in science fiction; artist's representative and art collector.

MICHAEL DEAN

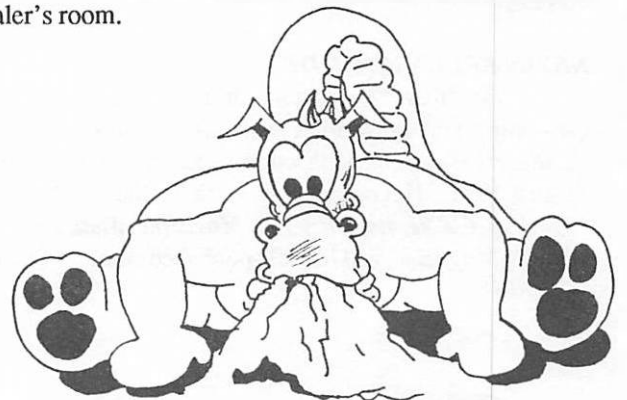
Michael Dean has been a magazine editor, a video director, an actor and a film critic. He has currently settled on being the host of Vancouver's SF & Fantasy radio show, The Ether Patrol. He is still an aspiring writer, a media critic, a graphic designer and a really big Doc Savage fan.

JACQUALYNN D. DURAM NILSSON

As an artist living in the Pacific Northwest, Jacquallynn gets her ideas from the local culture and her home life: from Native American themes and wild animals, through anthropomorphics, to fantasy cats and childlike sprites and faeries. She works in a variety of media, and her work can be seen not only in publications and paintings, but as original plastic pins and T-shirts as well. Jackie is a graduate of the Art Institute of Seattle, after a time at WSU in the Pre-Veterinary program, and now creates her illustrations and graphic designs full time (cheered on by her husband and almost-three-year-old daughter).

LAURIE EDISON

Laurie Edison is a noted 3-D artist (jewelry and sculpture) who works in the medium of precious metals and stones. She and Debbie Notkin are working on a photography book called Women en Large. Laurie is also a knowledgeable SF and Mystery fan with a wealth of interesting insights. Her work can be viewed (and purchased) at her table in the dealer's room.



ELTON T. ELLIOT

Editor and Publisher, *Science Fiction Review*.

In over fifteen years as a paid, professional writer, his over one hundred fifty published articles, essays, columns, reviews, poems and stories have appeared in a variety of magazines and newspapers, from *Amazing Stories* and *Galaxy* magazine, to *The Pulphouse Report* and the *Starlog SF Yearbook*.

Co-author of four novels, under Richard Elliott byline (with Richard E. Geis), published by Ballantine Books, under their Fawcett Gold Medal imprint. Their first novel, THE SWORD OF ALLAH, was translated into Japanese, and published by Tokyo Sogen-Sha.

He writes an occasional op/ed column for the *Salem Statesman-Journal*.

Science Fiction Review, was recently voted second all-time favorite fanzine by members of the 1992 World Science Fiction Convention in Orlando, Florida.

Stories he has edited have been selected by *Locus* magazine as recommended reading, and have been nominated for the Nebula Award, SF's version of the Oscars, awarded by the Science Fiction Writers of America.

He has Active Member status in the Science Fiction Writers of America.

He serves on the Board of Advisors to the Science Fiction Museum, an Oregon non-profit Foundation.

His New York literary agent is Joseph Elder of the Joseph Elder Agency. He is represented in Japan by Japan Uni-Agency, Inc., Noboro Miyata, President.

RU EMERSON

Ru Emerson is an Northwest fantasy author with ten published books, including The Night Threads trilogy (Ace), a *Beauty and The Beast* (Avon) and an upcoming *Bard's Tale* gaming world novel written with Mercedes Lackey (Baen).

JAMES ERNEST

James Ernest is a professional juggler and author from the Seattle area. He dabbles in illustration comic book art, fiction writing, and self-publishing, and is somehow tumbling willy-nilly into science fiction fandom.

CECILIA A. ENG

Cecilia Eng writes SF/Fantasy songs and works for Firebird Arts & Music, Inc., writing music arrangements and working with their midi music programs and synthesizers. She has one solo album, Of Shoes and Ships, and is featured on a number of other albums. Her live album is expected real soon now. Since 1985, she has performed her music at science fiction and filk conventions, libraries and bookstores. As president of Friends of Filk, she is often found behind their table in the dealers' rooms at local conventions raising the funds which have brought musicians from as far away as Glasgow, Scotland, to Orycon, Con and Westercon 43 in Portland, Oregon.

M. J. ENGH

M.J. (Mary Jane) Engh is the author of Arslan, Wheel of the Winds, and the forthcoming Rainbow Man, as well as the children's fantasy The House in the Snow. Her shorter fiction has appeared in magazines and anthologies, including *Walls of Fear*, *Arabesques*, *Universe*, and *Edges*. She has lived in Illinois, Oklahoma, the Philippines, and Japan before settling in Washington State (the part without the rain). She is working on a historical trilogy laid in the Late Roman Empire.

JIM FISCUS

Jim Fiscus is a Portland, Oregon, writer and photojournalist with a masters degree in Middle East and Asian History. He taught military history for two years, and has worked in transportation planning.

Five months ago he moved to Eugene to take a staff writing job with *Managed Health Care News*. He's continuing his work as Oregon/Washington correspondent for *The Medical Post* of Toronto. Having given up the glory of freelancing, he's using the stability of a staff job to write more fiction in his off hours.

His science fiction includes a story on the Iran-Iraq War, SF Mysteries, and social commentary.

ROBERT L. FORWARD

Dr. Robert L. Forward obtained his Ph.D. in Gravitational Physics from the University of Maryland. For his thesis he built and operated the world's first bar antenna for the detection of gravitational radiation. The antenna is now at the Smithsonian museum. He was Senior Scientist at the Hughes Aircraft Company Research Laboratories in Malibu, California until 1987, when he left to become a science fiction writer and aerospace consultant. His books in print are: Mirror Matter: Pioneering Antimatter Physics (with Joel Davis), Dragon's Egg, Rocheworld (four sequels written with members of his family are in production), Martian Rainbow, and Timemaster. The novels are of the "hard" science fiction category, where the science is as accurate as possible.



MIKE & HIS ALIEN

LOUISE GREENLEAF FOSTER

Louise Greenleaf Foster was born on the Hanford Reservation, in Richland, Washington, to a genuine nuclear family. Her interest in costuming began with an early childhood visit to the circus: "It's not my fault — I was hypnotized by all the sequins." She describes her interest in science fiction to her father's penchant for nuclear physics as a subject for dinnertime conversation. Her devotion to the theatre, which also began at an early age, she blames on brain damage caused by childhood exposure to high dosages of puns at the dinner table. Other aberrant behavior includes half a lifetime in the Society for Creative Anachronism, plus activity in fandom, paganism, and folksinging. Her professional credentials include a Bachelor of Theatre degree in costuming from Willamette University, and graduate work at the University of Utah, where she was voted (unofficially) Most Likely to Win a Nobel prize for Nuclear Physics in Costuming. She has worked in professional theatre since 1983, and is currently senior core staff at the Seattle Opera Costume Shop.

KURT GAIMBASTIANI

Kurt is a fledgling pro, whose work has appeared in several smaller magazines. He is working on a novel and his first major market sale.

JON GUSTAFSON

Jon Gustafson has been involved with science fiction and fandom for over seventeen years, primarily in the Northwest. He attended his first convention in 1975 and has attended over 110 cons since then. He entered fan publishing in 1974 by writing a column on art critique for Dick Geis' Hugo-winning magazine, *Science Fiction Review*. In 1976, he wrote a history of SF art for Brian Ash's *The Visual Encyclopedia of Science Fiction* (1977). In 1978, he wrote over 50 SF artist's biographies for Peter Nicholl's *The Encyclopedia of Science Fiction* (1979; a Hugo-winner) and is currently adding 30 more bios for the updated version of that book. He has been Fan Guest of Honor at six cons, and was the Toastmaster at NonCon 5. Active in Northwest convention activities, he has worked on several con committees. He was one of the founding members of ASFA (the Association of Science Fiction/Fantasy Artists), PESFA (the Palouse Empire Science Fiction Association), MosCon, the Moscow Moffia Writers' Program, Writer's Bloc, and J. Martin & Associates Literary Agency. In 1983, he started JMG Appraisals, the first professional sf/fantasy art and book appraisal service in North America. He has sold over 200 articles and several short stories in the past 16 years. He is currently writing quarterly columns on SF art for *Pulphouse: The Hardback Magazine*, *Figment*, and *Science Fiction Review*. He is now a contributing editor for *Pulphouse: The Weekly Magazine* and will be producing and editing the 1992 Worldcon (Magicon) Program Book. He is married to best-selling author V. E. (Vicki) Mitchell. In 1992, he edited and produced the Magicon Program Book and is co-editing the 1993 Seattle Westercon Program book with Michael Brocha.

GEORGE HARPER

George has written a number of novels and plays along with serious science articles, but he is probably best known for a solitary, humorous article, "Build Your Own A-Bomb & Wake Up the Neighborhood", which perhaps says something about fame. Be serious all you want & everyone forgets you. Make them laugh & you will be long remembered.

NORM HARTMAN

Norm Hartman is currently the writer of two book review columns, "The Book Rapper" for *Midnight Zoo* and "Norm's Notes" for *Science Fiction Review* (in hiatus). He is also working on one novel and has three others out to publishers.

JOHN V. HEDTKE

John V. Hedtke is an award-winning author of seven computer books and about 50 manuals. His most recent book on the shelves is the award-winning Using Computer Bulletin Boards (2nd edition). Some of his previous books include Winning! The Awesome and Amazing Insider's Book of Windows Game Tips, Traps, and Sneaky Tricks, from *Peachpit Press* and Washington Trivia (as a co-author with Patricia Callander Hedtke). John has written articles for *Zymurgy*, *Science Fiction Review*, *PC World*, and *Windows*.

When not pounding the keyboard, John runs the Puget Sound Freelancer's Association, speaks to professional organizations on getting started in freelance writing, and plays strange songs on the banjo and guitar.

MARILYN HOLT

Marilyn Holt is a regularly published business consultant, and she also writes articles and reviews on literary and high-tech related topics. Her stories and articles will or have appeared in *BBW* magazine, *Ventura Professional* magazine, *A Room of One's Own* TPI publications, and many other periodicals. Her trade computer book, Ventura: The Complete Reference published by Osborne/McGraw-Hill has been translated numerous times. She co-founded and co-directed the Clarion West Writers' Workshop with J.T. Stewart.

STEPHANIE ANN JOHANSON

Stephanie Ann Johanson is an artist from Victoria, British Columbia. She illustrated "THE HIDDEN CITY A Poem Of Peru", written by Stanley Freiberg. Stephanie's column "The Question of Art" appears in the Canadian SF newzine "Under The Ozone Hole".

JERRY KAUFMAN

Jerry Kaufman was Fan Guest of Honor at the first Rustycon, presumably because he has published and written for fanzines since the '60s, represented North America as the Down Under Fan Fund winner, and helped run several conventions. Since then he has founded *Serconia Press*, and been a Co-Guest of Honor and a Co-Hugo nominee with Suzanne Tompkins.

MEGAN LINDHOLM

Megan's most recent credits include *Alien Earth* and *Cloven Hooves* from Bantam, and *The Gypsy* with Steven Brust for St. Martins. She lives on a small farm in Roy, Washington, with her husband Fred Ogden and kids aged 1 to 21.

MONIKA LIVINGSTON

Living in sappy wet (we're having a drought they say!) Portland, Oregon with 2 husbands and 6 cats, I'm currently engaged in the gaming industry, as well as local companies from food to video. While struggling thru this recession, I was inking a 3 part comic mini series when the penciler suddenly died (God rest his soul). Don't know the outcome of that yet. After my 2 month trip to Australia, America looks pretty good now.

DIANE MAPES

Diane Mapes has sold stories to *Asimov's*, *Fantasy* and *Science Fiction* and *Interzone*. Her non-fiction has appeared in *The Washington Post*, *The Seattle Times*, *The Christian Science Monitor* and *BBW*.

RAVEN MCCRACKEN

Raven McCracken, author of the adventure game, *World of Synnibarr*, modeled for the character Kelemvor in D.C. Comics' adaptation of TSR's Avatar trilogy. The is president of the Northwest publishing company *Real Dream, Inc.*

CRYSTAL MELVIN

While finishing her degree in Fine Arts at Central Washington University, Crystal Melvin is residing in Thorp, WA. She is currently working in a variety of mediums, with emphasis on acrylic, colored pencil, and intaglio printmaking. Crista's work is primarily fantasy or folklore themes depicting the Celtic myths of her Irish ancestors.

ANNETTE MERCIER

I am a transplanted Texan who came to the Northwest in 1968. I have a small farm near Hansville, Washington, do a little work with a small local theatre group, and have shown my art locally.

I started painting in 1980 when I attended my first Sci-Fi con (Moscon 2, to be specific). At that very first convention I recieved and award for costuming, sold my first fantasy painting, and have been addicted to conventions since. I have met some wonderful, fascination people and friends as a result.

MIKE MOSCOE

Mike Moscoe started writing with the U.S. Government twenty years ago, initially answering congressional inquiries. Once he ghosted a letter for Vice President Spiro T. Agnew's signature. Shortly after that, Agnew resigned to avoid prosecution. Of course, Mike had nothing to do with that. After two decades of writing Instruction Memos and Policies, he decided to get real and write science fiction. Mike has appeared in *Analog* and *Aboriginal*. Stories are being held by John Carr for Volume XI of *There will be War* and *High Tech War*. His first two novels are making the rounds of publisher's slush piles.

Mike is an experienced public speaker. Just last year he was nominated for "The Best Stand Up Comedy Routine" at a MOSS Software Users Convention. Admittedly, the competition was thin, but it's the thought that counts.

REBECCA NEASON

A graduate of Clarion West, Rebecca Neason is the author of numerous nonfiction articles and poems. In 1988, she was awarded a Certificate of Recognition for outstanding Literary Merit by the Pacific Northwest Writers Conference and founded the Enumclaw Writers Group. She occasionally guest lectures on Medieval British History, Middle English, and the growth of English into a recognized language.

Neason has sold a Star Trek novel and is currently in negotiations with an English publisher for the rights to a multi-part historical saga.

SHARAN NEWMAN

Sharan Newman is a perpetual graduate student who supports her bibliomania by writing. She has published several historical fantasies, including the Guinevere trilogy, and also some short stories. Her newest book, *DEATH COMES AS EPIPHANY*, a medieval murder mystery, will be published by Tor books in the spring of 1993.

ANDREW NISBET

Andrew Nisbet is best known as a Gamemaster at various science fiction and gaming conventions in the area. He also volunteers an enormous amount of his time on Portland-area convention committees and is on the Board of Directors of Oregon Science Fiction Conventions, Inc. What few people realize is that he also writes the occasional sf/fantasy-related song or two — both on his own and in collaboration with Cecilia Eng — some of which have been released on albums produced by Firebird Arts and Music.

MARGARET ORGAN-KEAN

Margaret Organ-Kean has shown and published her artwork for several years. She has also worked with Clarion West, and currently runs Clarion West's scholarship auction.

JOHN PELAN

John Pelan is the founder of Axolotl Press, a small press which published the first hardcover editions of work by Tim Powers, Michael Shea, Charles de Lint, James Blaylock and others. John is no longer involved with the Axolotl Press line, which is now a subsidiary of PulpHouse. He has plans for a new imprint to begin in 1994/1995 that will continue the tradition started with the first Axolotl Press books.

NICK POLLOTTA

..is a SF author, divorced, recently moved to Seattle and has a moustache. A former stand-up comic from NYC, he has had several cartoons published under the name "Nick Smith". Primarily a novelist, his books include: Illegal Aliens (SF/Humor), Bureau 13, Doomsday Exam, Full Moonsters (Fantasy/Adv.), and the forth coming - Satellite night Live, a SF/Humor series from Ace Books.

ROB QUIGLEY

Rob Quigley majored in physics at Caltech and received his Ph.D. from the University of California at Riverside. He worked at Illinois Tech and at the University of Frankfurt (Germany) before joining Western Washington University's physics department in 1970. Since then, his research has been in observational astronomy, making extensive observing runs at observatories in the Southwest and in Chile. He has organized astronomy summer workshops drawing high school students to W.W.U. from all over North America. In 1983 he was the organizer of the Northwest Astronomy Conference. He created the STARS AND PLANETS board game produced by Yotta, Inc. He was the Scientist Guest of Honor at Moscon 8. He is currently chairman of the W.W.U. physics/astronomy department.

He spent the summer of 1991 as a NASA JOVE faculty research associate at Rice University, where he carried out analysis of International Ultraviolet Explorer (IUE) satellite spectra of the Ring Nebula (M57).

His primary astronomical research interests have been cataclysmic variable, binary stars, flare stars, lunar occultations, and planetary nebulae.

BILL RANSOM

Bill Ransom's Latest novel, Viravax, is due in early 1993 from Putnam/Ace; he is at work on the sequel, tentatively titled Deathbug. He is the author of Jaguar (Ace, 1990) and co-authored The Jesus Incident, The Lazarus Effect and The Ascension Factor (Ace) with Frank Herbert. He is an advanced life-support emergency medical technician who works occasionally in Central America. His family spans six generations on Puget Sound.

TOIVO ROVAINEN

Toivo Rovainen sewed, fought and cartooned in the midwest SCA during his formative years. He has since found that he can make more money as a con artist (and occasional comics and Dragon cartoonist). He edited the Comics Fandom Examiner, a news/review 'zine focused on

small press comics. He currently contributes art to fanzines and fences horribly.

STUART ROYAN

Stuart Royan is the producer of Canada's only true Science Fiction and Fantasy radio show, The Ether Patrol. Stu is the kind of guy who likes puns — bad ones — and he feels nothing is sacred in humour. A reviewer of TV and radio SF, a closet writer, champion of the underdog, a liberal bleeding spleen — who incidentally is the most fervent fan of The Shadow — when's the movie coming out?

JESSICA AMANDA SALMONSON

Jessica Amanda Salmonson is a recipient of the World Fantasy Award and the Lambda Award. She is a novel and short story writer and editor, with nineteen books to her credit, and contributions to many others. Her new book, The Mysterious Doom: and Other Ghostly tales of the pacific Northwest, is the culmination of years of research into the supernatural world of the Pacific Northwest. The book includes seventeen stories based on local legends, lore, and first-hand accounts.

Salmonson's previous books include: A Silver Thread of Madness, Harmless Ghosts, Tales by Moonlight, The encyclopedia of Amazons, and a new horror novel, Anthony Shriek, set in the streets of Seattle. Her short stories have appeared in numerous anthologies in five languages. She is presently at work on a book of feminist mysticism.

GREG SARDO

Greg Sardo is a computer programmer and geologist (which is how he pays the bills), but he would rather spend his time and money on producing costumes. He has appeared in LOCUS MAGAZINE and in numerous masquerades including Norwescon, Westercon and Worldcon. He is currently involved in the recreation of Star Trek Klingons. Greg can often be found wandering aimlessly throughout the halls, looking for the panels he is scheduled to attend. He truly enjoys the "egoboos" that come from the recognition of a costume well done.

PIPPEN SARDO

Pippen Sardo has been costuming since her tender years, when she spent many earnest moments trying to convince her mother not to throw away all that "neat" stuff from the '40's. Thirty plus years later, she is still playing dress-up. Having made studies of historic dress and fantasy and science fiction costuming since 1975, she can now claim with (some) authority that real Conans do not wear brass briefs!! You may have seen her at Norwescons, Orycons, Westercons, Dreamcons and Costume-cons on panels or stages as: The Queen of the Gypsy Moths, Airlock Annie, Cosmic Bag-lady, a Mercilette to Madame Ming; or as the Moon in 2001: A Space Ballet.

RICHARD SCOTT

This mystery man attends conventions mostly to wreak havoc and to look for job opportunities — also to see his friends... Oh, yea, he does show artwork.

ROBERT SHECKLEY

Robert Sheckley is a short story writer and novelist, whose collections include "Untouched by Human Hands" and "The Robot Who Looked Like Me". His recent novels include "Bring Me the Head of Prince Charming", a collaboration with Roger Zelazny.

SHARON SINCLAIR

Sharon Sinclair is an historian whose research has ranged from the sacred snake of Asclepius to NASA's space medicine program. She coordinated *The Olympic View Writer's Conference* and co-edited their *Tov'91 Anthology*.

JUDITH SMITH

Really needs no introduction. She has been costuming since age four, with materials such as coat hangers, chicken bones, BBs, plastics, welding tools, bowling shoes, and sometimes fabric. She especially enjoys working with raw fibers from spinning to weaving. She gets unusual costume ideas from her work with the wild animals (human children) at Seattle's Woodland Park Zoo. She suffers from a costumer's affliction known as "This Old Rag," and at the drop of a wig will make new costumes.

TERRY SMITH

Terry Smith has been active in science fiction fandom and The Society of Creative Anachronism for the past fifteen years. His primary interests in costuming are the recreation of historical periods circa 1450 and 1625 A.D., as well as cinema recreations from Star Wars and Star Trek. His current, ongoing projects include Klingon recreations and the construction of big robots that take up his wife's valuable costume storage space.

RICHARD STEPHENS

As head of the make-up department at Display and Costume Supply, Richard Stephens made a career of teaching people various make-up techniques and show casing the latest special effect products. He maintains a busy schedule lecturing on make-up and theatrical design, and also manufactures costume props and costumes. An award winning journeyman costumer, Richard specializes in fantasy characters featuring elaborate make-up work for commercials and department store displays. His real joy is reaching out to interested fans who want to learn more and expand their own make-up and costume skills. "Through education and hands-on demonstrations at conventions like Rustycon, Dreamcon and Norwescon we can and will raise the quality of Hall and Masquerade costumes."

BRUCE TAYLOR

Bruce Taylor has had stories published in New Dimensions 9 and 10, edited by Robert Silverberg. He was a featured reader at the 1981 Bumbershoot Festival, Seattle, Writer in Residence at Shakespeare & Company, Paris, 1986 and is listed in the 1989 International Author's and Writers Who's Who. His stories have been nominated for the Nebula Award, including a story, Popcorn (Pulphouse, Fall, 1988), which was also nominated for the Bram Stoker Award. He has been also published in *Twilight Zone*, the 1989 World Fantasy Convention program book and recently in *Magic Realism, Pulphouse Magazine* and others. He has served as Vice President of the Seattle Chapter of the National Writers Club and will do so for another year and was Chairperson for the Sharon Baker Memorial Award for the Pacific Northwest Writers Conference. His novel, *Edward, Dancing on the Edge of Infinity*, is making it's glacial rounds to the editors and he is completing a new novel, *Kafka's Uncle*. When not writing, Bruce pays the mortgage by working on the locked, inpatient psych unit at Harborview Hospital in Seattle as a therapist and hypnotherapist and a general all around Tour Guide Through Existential Nightmares where he has given up trying to tell the difference between patient and government officials.

AMY THOMSON

Amy Thomson is the author of the upcoming novel "Virtual Girl" - coming out from Ace Books in August of 1993. In addition she was a short fiction critic for Locus until they raised the height requirement.

SUSAN TOMPKINS

Suzle attended her 1st con, the NYCON III Worldcon, in 1967. Since then, she has co-edited several fanzines with Jerry Kaufman, including *The Spanish Inquisition* and *Mainstream*, both of which earned Hugo nominations for issues in 1976 and 1991, respectively. Helping to found the western Pennsylvania Science Fiction Association during college days in Pittsburgh, Suzle also began to help organize and run conventions, starting with Pittsburgh's regional SF con — PgHLANGE; worked on many regionals and Worldcons during the '70s and '80s on both the right and left coasts; and most recently has served as Hotel Liaison for locally held cons such as the 1989 World Fantasy Con, '88 Corflu, '92 Potlatch, and several upcoming conventions. In real life, Suzanne works as an office manager for a computer consulting firm and as a professional meeting and conference planner. She is also the association manager for the Northwest Venture Group.



BRYCE WALDEN

I helped found the Oregon L-5 Society in 1978 and have been continuously active there. In the mid-80's we ran three (3) Young Astronaut chapters at the Oregon Museum of Science & Industry (OMSI). Since 1987, I have been a space research consultant with Oregon L-5's Oregon Moonbase project, including work under NASA contract. In fandom, I chaired Orycon '80 and co-chaired the 1984 Westercon and have held committee positions on several other portland-area conventions. I have also written and drawn for local publications.

BRUCE WEBB

Bruce Webb has appeared on radio, television and in print on such topics as biology, cosmology, psychology, microcomputers, robotics, artificial intelligence, nanotechnology and virtual reality. He had a lead role in the award winning SF short film, EAT THE SUN and contributed computer graphics to THE SEARCH FOR SPOCK. His science column, "On The Future", appeared in Science Fiction Review. His professional work is focused on hypermedia, expert systems and virtual reality. He is also working on two SF novels and collaborating of script development of SF and Fantasy movies.

DAMEON WILLICH

A true renaissance man, artist, writer, equestrian, and costumer. Dameon has won many awards for his Sci-Fi & fantasy art works, and has been Art GOH at many conventions in the past seven years. Also a cartoonist for D.C. Comics and other companies, his works include Warlord, Avatar, and James Bond (Art Assistant). He has also worked on stage and movies as a fight director, and stunt extras, as well as founder of "The Fantasy Alternative".

RICHARD WRIGHT

Richard Wright is Chairman of Westercon 46, the Northwest Science Fiction Society, and Programming Director for Norwescon 15. He is a former Rustycon Fan GoH and is known as a panelist, costumer, party animal, masquerade judge and MC, and a whole bunch of other stuff. In real life he plans the use of computers for Boeing as well as writing technical manual and textbooks.

CLUBS

by Keith and Dana Marshall

We've made some changes from what was done last year. We got lots of clubs registered for Rustycon by using the old club list from last year, but we added several clubs by going to various conventions and talking to people, and generally making a lot of contacts from within our own club memberships (We belong to a LOT of clubs).

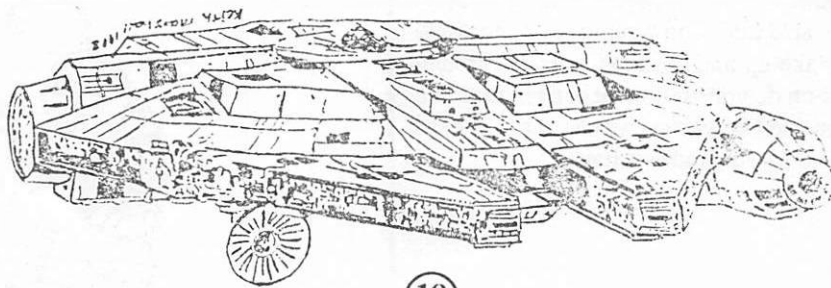
There is no limit on club tables this year, so if you haven't contacted us yet (and you're reading this at Rustycon 10), please come see one of us, and maybe we can find you a space. We will be registering clubs all through the weekend because there are a lot of activities planned.

Clubs are being asked to volunteer at Hospitality, and when they do, your club name will be on a banner outside of Hospitality, announcing that you are volunteering (or maybe that it's YOUR pub or somesuch). We'd really like clubs to volunteer for no less than two hours per club... they REALLY need the help in Hospitality. You do not need to volunteer in Hospitality to get a club table, but it is STRONGLY recommended. And since the club tables are free, we would really appreciate the volunteering! While in Hospitality, clubs were asked to bring in their own specialty dishes (no liquor other than is provided in hospitality, please!) to serve as well.

We will also have the club board back in the lobby this year, announcing the clubs that are enroute to Rustycon, have docked, and that are on missions.

We will also be having the Fannish Olympics again this year, and would really like to see the clubs participate as a club. The club liaisons will be giving a prize out to the club that does the best at this convention, which will include volunteering and points will be given for how a club does in the Fannish Olympics.

We've got lots of clubs registered for club tables at Rustycon 10, but I'm sure there are a few clubs that haven't contacted us! If you are a member of a club in the Seattle-Tacoma area, please have your president, or contact person contact us at the con, so that we can get your club listed for next year's Rustycon!



CLUB LISTING

- CAMARILLA**
c/o Matt Burke
8314 Greenwood Ave. N. Box# 2850
Seattle, WA 98103
- CLAN BURNOUT**
c/o Jim Granger
2015 NE 89th St.
Seattle, WA 98115
(206)527-1204
- ISS FIREFALL**
c/o Rich Glover
1814 S. 281st Pl. #117
Federal Way, WA 98003
- ISS OBSIDIAN**
c/o Jason Ehlers
PO Box 33681
Seattle, WA 98133-0681
(206)365-1567
- KFS STARFIRE**
c/o Julianna Robinson
2757 - 45th SW
Seattle, WA 98116
(206)935-7458
- KLINGON DIPLOMATIC CORPS**
c/o ShadowHawk
6721 Mary Ave. NW
Seattle, WA 98117
(206)782-8253
- MICHAEL DORN APPRECIATION ORGANIZATION (M*D*A*O)**
c/o Rick Rattie
2400 - 20th. Ave. W. #2C
Olympia, WA 98502
(206)866-8889
- QUANTUM LEAP & RED DWARF FAN CLUB**
c/o Michelle McDaniel
PO Box 478
Tacoma, WA 98401-0478
- SABREHAWKS**
c/o Pat Haramoto
12329 Roosevelt Wy. NE
Seattle, WA 98125
(206)365-1567 (message)
- SOCIETY OF THE RUSTING TARDIS**
c/o Ryan K. Johnson
PO Box 85418
Seattle, WA 98145
- TAI-PAN PROJECT**
c/o Keith Alan Johnson
PO Box 203
20575 Wildwood St. NE
Indianola, WA 98342
(206)297-4114
- TELGAR WEYR/CROM WING**
c/o Deborah Fredericks
4403 N. Monroe
Spokane, WA 99205-1263
(509) 328-5137
- UNITED FEDERATION OF PLANETS CHAPTER**
USS NIGHTSTAR
c/o Ted Ochsenhirt
2511 S. Yakima #52
Tacoma, WA 98405-3827
(206)272-1438
- USS CHALLENGER**
c/o Darrin S. Duncan
35810 - 16th. Ave. S. #H-203
Federal Way, WA 98003
(206)838-4718
- USS INFINITY**
c/o J. Scott Spadaro
122 S. 339th. Circle, Apt #A
Federal Way, WA 98003
- USS VOYAGER (ISS Associate)**
c/o Debbie Dailey
PO Box #4283
Kent, WA 98032
(206)878-8155
- STARFLEET INTERNATIONAL**
- SHUTTLECRAFT BISMARCK**
c/o Al Sandham
E. 1208 Indiana
Spokane, WA 98207
(509) 482-7048
- SHUTTLECRAFT LIBERATOR**
c/o Alison Robertson
2223 Oak Trail Drive
Idaho Falls, ID 83404
(208) 529-5721
- USS APOLLO**
c/o David Bell
PO Box #5547
Vancouver, WA 98668-5547
(206)695-0373
- USS BROADSWORD**
c/o Tom Rutledge
11410 NE 124th St. #138
Kirkland, WA 98034
(206)972-0707
- USS CALYPSO**
c/o Debra Hill
E. 1028 Newark
Spokane, WA 99202
(509) 536-6224
- USS COURAGEOUS**
c/o Terry Wyatt
PO Box #17290
Seattle, WA 98107
(206)782-6484
- USS PENDRAGON**
c/o Terry Halsey
PO BOX #603
Kirkland, WA 98083-0603
(206)822-9812
- USS DANIEL SOULE**
c/o Keith Marshall
1431 W. James Pl. Apt. #C1
Kent, WA 98032-4339
(206)859-6300
- THE BOEING EMPLOYEE'S STARFLEET SOCIETY (USS STARCHASER)**
c/o The Boeing Company
PO Box #3707 M/S 4H-58
Seattle, WA 98124
(206)886-0199 (Bill Smith)
- USS TRAUMER**
c/o Wesley Butcher
816 N. Pine St. #B
Tacoma, WA 98406
(206)475-8941 (contact phone)
- IMPERIAL STARBASE SEATTLE**
- ISS M'KEE'THRA**
c/o Michael Frantz
1032 Burwell St. #6
Bremerton, WA 98310
(206)373-4368
- ISS PEREGRINE**
c/o John Ohlemeier
6132 -200th Pl. NE
Arlington, WA 98223
- ISS PHOENIX**
c/o Gene Armstrong
34214 - 40th Ave. S.
Auburn, WA 98001
(206)874-8774
- ISS RAY**
— see ISS Gavroche —
- ISS NOONIAN SINGH (fleet chapter)**
c/o Michael Montoure
24026 - 21st. Ave. S.
Seattle, WA 98198
(206)365-1740

ISS WOLFE
c/o Dan Dubrick
10238- 129th 'A' St.
Surrey, BC Canada V3T 3K3
(604) 583-1972

TASK GROUP MYSTERY
c/o Dave Franklin
2313 Everett #2
Everett, WA 98201
(206)258-3118 (BBS)

FIRST IMPERIAL STRIKEFORCE
TERRA

ISS ADVERSARY/Battle Group 0136
c/o Harry Hackworth
12329 Roosevelt Wy. NE
Seattle, WA 98125
(206)365-1567 (message)

ISS BLOODSTONE (fleet chapter)
c/o Kevin O'Bryan
PO Box #7649
Tacoma, WA 98407-0469
(206)566-6909

ISS COURAGEOUS
— see USS Courageous —

ISS DRAGONFLY
c/o Pete C. Lazzaretti
53 DIV USS Carl Vinson CVN 70
FPO AP 96629-2840
(206)367-2361 (message)

ISS GAVROCHE
c/o Jeremy Holcomb
1208 NW 70th.
Seattle, WA 98117
(206)784-9358

SHUTTLECRAFT VLADSTEN
c/o Eric Hawkins
9717 - 9th. Ave. E.
Tacoma, WA 98445
(206)537-8237

STARFLEET COMMAND

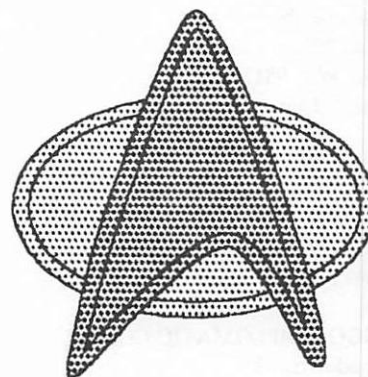
STARBASE 03 (fleet chapter)
c/o John D. Heath
P.O.Box# 591
Bremerton, WA 98310-0143
(206)479-5564

USS ADVANTAGEOUS
c/o Dede Dunlap
P.O.Box# 3990
Silverdale, WA 98383

USS FRONTIER
c/o Richard O. Renzema
3912 St. Francis SW
Tacoma, WA 98499
(206)588-0570

USS PENNSTAR
c/o Bryan Sterns
105 W. Lippert #G-243
Port Orchard, WA 98366

USS WINTERHAWK
c/o Roger L. Venable
P.O.Box# 162
Woodinville, WA 98072



CLUB ACTIVITIES

Imperial Starbase Seattle 12:00 midnight - 1:00 am (Friday?)

Imperial Starbase Seattle will be commissioning three of its newest ships, ISS Peregrine, ISS Osprey, and the ISS Artimus. A full military (Terran Empire style) ceremony will be conducted.

USS Daniel Soule 2:00pm to 3pm Saturday

Commissioning of Starfleet Shuttlecraft Daniel Soule into USS Daniel Soule, NCC-1810 signifying that the Daniel Soule is now a full-fledged chapter of Starfleet International. A full ceremony (or not so full) in the best Starfleet tradition. Commodore James K. Starska, Commanding Officer, and Captain Heather R. Scott, Executive Officer and ship's compliment will be in attendance.

GAMING

Prisoner Live Roleplaying Game
by Matt Hyra

Saturday 12:00 (noon) **Cost: Free**
Duration: three hours or less

"Come one, come all to the only game you can play while enjoying the rest of the con. This year promises to be different from games in years past. Those who "choose" to play warders will not be burned by some of the rules that have hindered their activities before. Of course, Prisoners will find that there are new ways of avoiding the warders. Be seeing you..."

PROGRAMMING

By Susan J. Berven, Program Director

The Rustycon Ten programming crew has worked hard to put together a convention enjoyable by all, with the hope that some of us will learn something this weekend that we had always wanted to know. We have tried hard to balance the events so that there will be something of interest to all of Rustycon's membership. After all, this is YOUR convention!

But for our programming to be successful, we need your participation . . . whether in the audience, or on-stage. So please get out there and attend the programming events. And if you didn't see enough of the things you like on the schedule, attend the "Onions and Roses" panel on Sunday and tell us what you do want to see. Or better yet, volunteer to help with next year's programming, so your voice can be heard. With your help, we can plan — and present — a better convention each year.

Trivia Contest

The Rustycon Trivia Contest will be "Jeopardy" style with contestants competing individually. Preliminary rounds will be held Friday evening and late Saturday morning, a semi-final round Saturday evening, and the final round late Sunday morning. Sign up at the information table or show up at one of the preliminary rounds to participate.

Anarchy Scavenger Hunt

An Anarchy Scavenger Hunt is a scavenger hunt with a twist. Teams of one to four players go out and collect ten objects per team. (Objects **may not** be taken without their owners' permission.) When the teams bring their items in, the judges announce what they were supposed to collect. The fun begins as the teams then explain why the items they brought are really what the judges wanted. Points will be awarded for persuasiveness, originality, really having the right object . . . and anything else the judges decide to give points for. All decisions of the judges will be final. So enter a team or show up to watch the fun Sunday afternoon for the Anarchy Scavenger Hunt. Sign up at the information table.



Fannish Feud

Fannish teams guess what will be the most popular answers (from 100 conventioners surveyed) to deeply meaningful questions like "Who was your favorite character in 'Lost in Space'?" or "Name your all-time favorite 'Star Trek' episode." How well do you know your SF classics, and your fellow fen? To join the fun by entering a team of your own, sign up at the information table.

Autographing

A table will be set up in the Dealers' Room for professional guests who wish to sign autographs. Upon arrival at Rustycon, the guests will sign up for their preferred times. A schedule of who will be signing autographs at what time will be posted at the information table, the door of the dealers' room, and elsewhere around the convention. Roger Zelazny will be scheduled for at least one session, more if we can work them into his schedule.

Programming Schedule

Friday

11:00AM

Registration opens...(Sound of TRUMPET FANFARE)

2:00 pm

Hospitality Opens

Child Care Opens

3:00 pm

Beyond Unicorns - Other Mythical Creatures

Phoenix C

Jon M. Gustafson, Mike Moscoe, Margaret Organ-Kean (M)

What other mythical creatures are waiting for the artist to capture them? And, in the ecology of fantasy art, are some becoming endangered species?

Costuming I

Flight Lounge

The art of SF and fantasy costuming. Please see Costume Programming flyer for details.

4:00 pm

Dealers Room Opens

Interviews: Rustycon Ten's Guests of Honor

Phoenix B

Greg Cox, John G. Cramer, Phil Foglio, David Meyer (M), Roger Zelazny

David Meyer interviews Rustycon's honored guests.

Fan Clubs

Phoenix C

Dana Marshall (M)

Many SF fans find congenial company among other enthusiasts year-round, in clubs devoted to their shared special interests. Come in for a lively discussion of some of the choices.

Costuming II

Flight Lounge

Further excursions in the art of visual make-believe. Details in the Costume Programming flyer.

5:00 pm

Child Care Closes for Dinner — Re-Opens at 7:00 pm

Trivia Preliminaries Round One

Phoenix C

Ray Miller (M)

"How tall was Godzilla?" That's one of the easy ones, as fans demonstrate their mastery of the utterly inconsequential in the "Jeopardy"-style contest. Sign-up sheets at Information.

Costuming III

Flight Lounge

Still more skills for the aspiring costume creator. Details in the Costume Programming flyer.

6:00 pm

Art Show Opens

Opening Ceremonies

Phoenix B

Greg Cox, John G. Cramer, Phil Foglio, Roger Zelazny, Sheila Glassburn (M)

Meet the Guests of Honor and the Convention Committee, as they outline the range of events and activities at Rustycon Ten.

7:00 pm

Hospitality Closes for Cleaning (re-opens at 7:30pm)

Child Care Re-Opens

How to Survive as a Writer

Phoenix B

John Hedtke (M), Diane Mapes, Bruce Taylor

Being a starving artist may be traditional, but it's not much fun. How does a struggling SF writer survive until the next big sale?

7:30 pm

Hospitality Re-Opens

8:00 pm

Courts of Chaos Bar and Grill

Flight Lounge

Terry Primrose

Nightclub-style entertainment, featuring everything from juggling and comedy, to singing and dancing. Come dressed for Chaos if you like — almost any style will fit in!

Friday Night Filking

Room 419

Open for song and music, until the filkers drop from exhaustion (or the hotel needs to start morning clean-up).

How Do I Get on the Enterprise?

Room 421

Mike Moscoe (M)

Space was once a dream, now it's becoming a career choice. If you were born after the first human moon landing, what's your best chance for getting there yourself?

9:00 pm

Art Show Closes

Dealers Room Closes

Friday Night Dance

Phoenix A, B and C

TOGA! TOGA! TOGA! Rustycon declares a Toga Party, with space/time travelers welcome too. Toga and other costume judging between 11:00 and midnight, followed by announcement of the winners.

Planetary Overload

Room 421

Stephanie Ann Johanson (M)

What can — or should — we do to control the world's population problems?

10:00 pm

Child Care Closes for the Night — Re-Opens at 9:00 am
Registration Closes...(Stragglers can sign up at the Con office until 2:00am)

3:00 am

Hospitality Closes for the Night - Re-Opens at 9:00 am

Saturday

9:00 am

Registration opens... (Yawn!!!)

Hospitality Opens

Child Care Opens

Art Show Opens

10:00 am

Dealers Room Opens

Roger Zelazny Reading (2 hours)

Phoenix B

Roger Zelazny

Neofan Panel

Phoenix C

Larry Baker, Leroy Berven, Richard Wright (M)

For the newer members of SF fandom, and folks new to the "convention circuit", a discussion of how to get — and give — the most out of your membership.

Writers' Workshop

Room 421

Closed workshop, for scheduled participants only.

11:00 am

Child Care Closes for Lunch — Re-Opens at 1:00 pm

DreamStage Tryouts

Flight Lounge

T. Brian Wagner (M)

Auditions and mandatory meeting, for players who wish to participate in the DreamStage event later this afternoon.

Costuming IV

Phoenix C

More of the tips and techniques which make a costume special, and memorable. Details in the Costume Programming flyer.

Joel Davis Reading

Room 419

Joel Davis

12:00 noon

Trivia Preliminaries Round Two

Flight Lounge

Ray Miller (M)

More meaningless minutiae. Remember the exact number of dragons in each Weyr on Pern? Some folks do. Sign-up sheets at Information.

The Phil Foglio Hour

Phoenix B

Phil Foglio (M)

Our Artist Guest of Honor demonstrates the attributes which have made him a fannish favorite.

Small Press Publishing

Phoenix C

Jerry Kaufman, John Pelan (M), Edd Vick

By definition, a labor of love and enthusiasm for the genre.

Jessica Amanda Salmonson Reading

Room 419

Jessica Amanda Salmonson

Is There Life Out There?

Room 421

Burt Webb (M)

And would we recognize it if we found some?

1:00 pm

Child Care Re-Opens

Putting the Science in Science Fiction

Phoenix B

Greg Bear, John G. Cramer, Joel Davis (M), James Ernest, Robert Quigley

Based on the premise that there should be some. Or, if the writer violates elementary scientific principles, s/he should at least be clever about it.

Science Fiction Literature for Children and Teens

Phoenix C

Kristi N. Austin, Astrid Bear, Megan Lindholm, Richard Wright (M), Anne Cagle

Not "watered-down" versions of "regular" or "adult" SF, but compelling stories which reach their audience's concerns.

Bill Ransom Reading

Room 419

Bill Ransom

Forest Ecology

Room 421

John Dalmas (M)

Real worlds, even local ones, can be as stunning and complex as the human imagination could ask for. Like those of a well-told story, the components of an ecosystem produce more than just the sum of their individual parts.

The Ether Patrol

Flight Lounge

Michael Dean, Kyle Kirkwood, Stuart Royan. SF radio returns with Vancouver's favorite troupe.

1:30 pm

Jerry Kaufman Reading

Room 419

Jerry Kaufman

Selections from the works of Ursula K. LeGuin and Philip K. Dick.

2:00 pm

Art Afaire

Phoenix D and E

Meet the artists as you admire their displays. A chance to talk with your favorite artists, or to just tell them how much you like their work.

Vampires

Phoenix B

Greg Cox (M), Michael Dean

Not just a trendy theme, but an enduring concept with some surprising variations you can sink your teeth into.

How to Create A Character

Phoenix C

Cecilia Eng, Raven C.S. McCracken, Lori Lynn Miller, Andrew Nisbet, Dameon Willich (M)

Role-playing games allow players to create a fresh story each time. Strong characters can be as important and memorable in the game scenario, as in your favorite books.

Science Fiction Yesterday, Today and Tomorrow

Flight Lounge

Marion Zimmer Bradley, Ru Emerson, Sharan Newman, John Pelan (M)

Yesterday's SF helped shape the interests of today's SF readers and writers. What do the concerns of today's SF tell us about the literature of tomorrow?

Masquerade Mandatory Meeting

Room 421

Wendy A. Chautau (M)

All Masquerade contestants and volunteers must attend. This is also the time and place to turn in your paperwork, and review Masquerade rules.

Diane Mapes Reading

Room 419

Diane Mapes

Daniel Soule Meeting

Director's Room

2:30 pm

Lisa Bothell Reading

Room 419

Lisa Jean Bothell

3:00 pm

Taxes for Writers and Artists

Room 421

Cyn Mason (M)

For those who want to keep some of the money they're finally starting to make, some advice from an expert.

Extremists in Your Future

Phoenix C

Leroy Berven, George Harper, Marilyn J. Holt (M), Michael Kerr, Richard Wright
Political, social, religious — all fervent exponents of their own Final Answers to Everything. What, if anything, can we do about the most frightening ones?

Humor in Science Fiction

Flight Lounge

Diane Mapes, Robert Sheckley (M), Amy Thomson, Roger Zelazny
From slapstick farce to sly tweaking of Authority's collective nose, humor is an important part of the grand SF tradition. An overview from some who appreciate it.

Megan Lindholm Reading

Room 419

Megan Lindholm

Megan Lindholm will read from some of her favorite "juvenile" books. Come hear some really great reasons for turning off the TV and picking up a good book.

Fanzine Publishing Workshop

Phoenix B

Jerry Kaufman, Suzanne Tompkins
Classic and modern tools for the aspiring publisher, on the road to the Perfect Fanzine.

4:00 pm

DreamStage

Phoenix A and B

T. Brian Wagner (M)
"DreamStage: 8 1/2 Pretenders in a Semi-Precious Stone, Perhaps Yellow-Colored." Directed by T. Brian Wagner. Stolen from the books by Roger Zelazny. An improvisational theater game, wherein players will travel to exotic Shadows, meet interesting characters, and attempt to survive until Final Curtain. Even the audience will occasionally be called upon to help determine the course of events.

Medical Ethics for the Future

Phoenix C

Gordon Baker, Lonnie G. Davis, James W. Fiscus (M), Michael Kerr, Norman Hartman
The boundaries of life and death are blurring with advances in medical science. What ethical guidelines will be meaningful to physicians, scientists, and laymen alike?

The Future of the Space Program

Flight Lounge

Frank Catalano (M), Joel Davis, George Harper, Bruce Taylor, Bryce Walden
If there is going to be one, it's mostly up to us. Who has to share our dreams to make them happen, what will the cost be, and who pays?

Ru Emerson Reading

Room 419

Ru Emerson

Can Anyone Do Art?

Room 421

Betty Bigelow, Stephanie Ann Johanson (M)
Talent? Skill? Training? What does an aspiring artist really need to create a work of art?

4:30 pm

Amy Thomson Reading

Room 419

Amy Thomson

5:00 pm

Child Care Closes for Dinner — Re-Opens at 7:00 pm

Interstellar Travel With Robert Forward

Phoenix C

Robert L. Forward (M)

An illustrated look at our prospects for upcoming interstellar excursions, from Dr. Forward's distinctive viewpoint. (Slide show and discussion.)

Playing in Other People's Universes

Flight Lounge

Greg Cox (M), Ru Emerson, Vicki Mitchell, Rebecca V. Neason, Kurt Giambastiani
Or, "They wrote the rules, now I get to write the story." A look at the fun, and perils, of shared fictional universes.

M.J. Engh Reading

Room 419

M.J. Engh will read from her own works and from the works of Fritz Lieber.

World Building for Writers

Room 421

Tony Daniel (M)

Your efforts in constructing the background may not show on the surface, but they bring strength to the story.

6:00 pm

Hospitality Closes for Cleaning — Re-Opens at 6:30 pm

Collaborating on Books

Flight Lounge

Bill Ransom (M), Robert Sheckley, Roger Zelazny
Some insights into the perils — and rewards — of putting four hands on the keyboard.

Masquerade Run-through

Phoenix A,B and C

Wendy A. Chateau (M)

All contestants will do a walk-through in costume.

Tony Daniel Reading

Room 419

Tony Daniel

Up and Coming Writers

Room 421

Kristi N. Austin (M)

"And the Hugo Award winners for the last decade of the Twentieth Century are . . ."

6:30 pm

Hospitality Re-Opens

Mike Moscoe Reading

Room 419

Mike Moscoe

7:00 pm

Art Show Closes

Dealers Room Closes

Child Care Re-Opens

Trivia Semifinals

Flight Lounge

Ray Miller (M)

The questions get harder (and the subjects more trivial) as the preliminary round winners narrow the field for the final contest. Doesn't everyone know which vatches Captain Paussert relled?

National Space Society Meeting

Room 421

Bryce Walden (M)

Bryce Walden of Oregon Moonbase hosts a meeting for everyone interested in forming a Seattle area chapter of the National Space Society. If you support space exploration, you belong here!

8:00 pm

Masquerade

Phoenix A, B and C

Wendy A. Chateau, David Meyer (M)

From all the realms of imagination, SF and fantasy characters sojourn on stage in a dazzling display of costuming creativity. Plus, a special half-time presentation featuring the talents of our Artist Guest of Honor. Hall costume winners please present passes at the door for special seating.

Abuse Themes in Science Fiction and Fantasy

Flight Lounge

Laurie Edison (M), Jane Hawkins, Michael Gilbert

A continuing examination of the ways our literature reflects some not-so-comfortable social realities.

Modern Comics

Room 421

Toivo Rovainen (M)

Not just caped superhero crime-fighters, today's comic characters reflect the society in which they move.

9:00 pm

Saturday Night Filking

Room 419

Song and music continue again, until the wee hours.

Horror

Room 421

Lisa Jean Bothell (M)

Gouts of blood for some, subtle psychological twists for others. Lisa Bothell leads the discussion.

Struggling Superpower

Flight Lounge

George Harper (M), Andrew Nisbet

Parallels between the USSR after World War II, and the USA at the end of the Cold War. As one great conflict ends, what are the signs of a new one beginning?

10:00 pm

Registration Closes...(Night Owls must sign up in the Con office until 2:00am)

Saturday Night DancePhoenix A, B and C

Craig Nelson

Rustyccon presents a Masqued Ball. Bring your favorite masks and dance the night away. Masks will be judged between 11:00 pm and midnight, and winners announced.

The Ether Patrol Returns

Room 421

Michael Dean, Kyle Kirkwood, Stuart Royan

More from the Canadian masters of SF radio.

Erotica, Sex, SF and Art

Flight Lounge

Phil Foglio (M), George Harper, Crystal Melvin, Mike Moscoe

Whose "community standards" should SF art and literature respect . . . if any? Who decides?

11:00 pm

Child Care Closes for the Night — Re-Opens at 9:00 am

Midnight

Imperial Starbase Seattle

Director's Room

3:00 am

Hospitality Closes for the Night — Re-Opens at 9:00 am

9:00 am

Registration Opens...(BIG YAWN!!! followed by REPEATED demands for Caffeine)

Art Show Opens

Hospitality Opens

Child Care Opens

Northwest Science Fiction Dealers Association Meeting

Flight Lounge

Ardis Jakubaitis (M)

10:00 am

Dealers Room Opens

11:00 am

Child Care Closes for Lunch — Re-Opens at 2:00 pm

Dreamcon Board of Directors Meeting

Director's Room

Breaking into Writing

Phoenix B

Marion Zimmer Bradley, John Dalmás (M), Elton T. Elliott, Kurt Giambastiani

The Secret Password may not be enough to admit your writing to the Sacred Halls of publication, but how do you learn what else the editor wants? Some hints from folks who've been there before.

Using A Computer Bulletin Board

Flight Lounge

John Hedtke (M), Dana Marshall, Norman Hartman

That worldwide electronic network isn't just fiction.

Now, from home, you can tap into more information than any human being can absorb. Learn how to be selective .

...

Masquerade Comment Session

Phoenix C

Wendy A. Chautau (M)

Masquerade participants review what went right, what didn't, and how to do even better next time around.

12:00 Noon

Art Show Closes to set up for Art Auction

Sunday



Pictionary

Phoenix B

Betty Bigelow, Crystal Melvin, Jacquelyn D. Duram Nilsson, Margaret Organ-Kean, Richard A. Scott, Dameon Willich, Terry Primrose (M)

This Rustycon favorite returns, with your favorite artists interpreting famous SF and fantasy titles, phrases, authors, films, characters . . .

The Future of Physics

Phoenix C

Greg Bear, John G. Cramer, Robert Quigley, Burt Webb (M)

Adventure on some very strange frontiers, both really large and incredibly small.

Getting Really Involved in Convention Running

Room 421

Richard Wright (M)

First you attend SF conventions. Then you volunteer to help out a bit. Soon, convention management becomes a lifestyle. All because you enjoy it . . .

From Idea to Character

Flight Lounge

Lisa Jean Bothell, Ru Emerson (M), Sharan Newman

Good stories feature strong ideas and memorable characters. Once you have one, how do you add the right combination of the other?

Rebecca Neason Reading

Room 419

Rebecca V. Neason

1:00 pm

Registration Closes for another year!!! (AND THERE WAS MUCH REJOICING!!!!!!!!!!!!!!)

Artshow opens for direct sale and bidded artwork

Trivia Finals

Phoenix B

Ray Miller (M)

Fannish fascination with the utterly insignificant reaches its climax in the final showdown of this Jeopardy-style match.

Convention League Meeting

Room 421

Richard Wright (M)

Representatives of area conventions meet to discuss topics of mutual interest. This meeting will focus on hotel contracts.

Art Auction

Phoenix A

You wanted it, now's your chance to take it home. Cash, checks, Visa and Mastercard are all weapons in the spirited bidding wars sure to ensue.

Mythology and Archetypes in Science Fiction

Phoenix C

M. J. Engh, Mike Moscoe, Rebecca V. Neason, Toivo Rovainen, Roger Zelazny (M)

Powerful stories resonate with the same shared meanings which keep legends alive in our memories. How do SF writers tap the power of myths and archetypes to produce memorable fiction?

Science Fiction Films

Flight Lounge

Greg Cox, Michael Dean, Robert Quigley, Stuart Royan, Bryce Walden (M)

Yes, there are some good ones, just never enough to satisfy the true SF fan.

Bruce Taylor Reading

Room 419

Bruce Taylor

2:00 pm

Child Care Re-Opens (but only until 4:00 pm!)

Anarchy Scavenger Hunt

Phoenix B

Terry Primrose (M)

Teams of one to four members bring in ten items — then find out what they were supposed to have gathered. Contestants explain how their items REALLY match the judges' lists, with only a little more exaggeration than the average Congressman.

Science Fiction and Social Issues

Phoenix C

Laurie Edison, Louise G. Foster, Jon M. Gustafson (M), Burt Webb, Kurt Cagle, Rich Bligh

Do the writers and publishers of SF have moral obligations to take positions on current controversies? Do the readers?

Scapegoats of the Future

Flight Lounge

Leroy Berven (M), Cecilia Eng, Michael Scanlon

Every group or society needs someone to blame. Who is

likely to be "honored" in the coming decades?

John Dalmas Reading

Room 419

John Dalmas

3:00 pm

Fandom Feud

Phoenix B

Sheila Glassburn (M)

Teams guess the most popular answers to cosmic questions like "What is the first thing you pack to go to a convention?" or "Who is your favorite character from 'Lost In Space'?" Enter your own team, by signing up at Information.

Seattle Westercon Organizing Committee Meeting

Room 421

Larry Baker (M)

Help consume the leftovers from the Westercon 46 party, and find out how you can help make this Westercon the best ever.

Tabloid Science

Flight Lounge

Leroy Berven, Betty Bigelow, Frank Catalano, Michael Scanlon, Burt Webb (M)

Two-headed baby from Atlantis has UFO cancer cure! A tongue-in-cheek look at the wilder side of science, as interpreted at the supermarket check-out stand.

Research and Reality in Gaming

Phoenix C

Raven C.S. McCracken (M), Dameon Willich

"What do you mean, an elf can't swing a sixteen-pound great sword in a five-foot tunnel?" Some insights into the difference between the fantastic and the preposterous.

4:00 pm

Hospitality Closes (Dead Slug Party Starts at 5:00 pm)

Child Care Closes

Onions and Roses

Phoenix B

Susan J. Berven, Sheila Glassburn (M), Scott Boivin
Your opportunity to tell the Convention Committee what you liked, or didn't, and why. Your feedback helps us make future Rustycons better for all.

5:00 pm

Dead Slug Party

Governors Suite (formerly Hospitality)

Dealers Room Closes

Closing Ceremonies

Phoenix B

Greg Cox, John G. Cramer, Phil Foglio, Roger Zelazny, Sheila Glassburn (M)

Say "Thanks!" and "Good-bye" to our guests, and hear plans for Rustycon Eleven. Help us thank the committee, staff, and all the volunteers who have made ten Rustycons possible. And, the traditional Rustycon awards ceremonies — some a trifle more serious than others.

STATIC PROGRAMMING

Art Show

Again this year the Art Show will accept VISA & Mastercard. Plan on visiting the Art Show and we will make it easy to take home that special piece.

Art Show Hours

Friday 6pm - 9pm

Saturday 9am - 7pm

Sunday 9am - 12 noon

closed for auction setup 12 - 1pm

Open again 1pm - 3pm



Dealers Room Hours

Friday 4pm - 9pm

Saturday 10am - 7pm

Sunday 10am - 5pm

Welcome to Rustycon Ten's Dealer's Room! Here's your one-stop shopping source for everything from the fantastic to the futuristic. Expect to see many new and unique items - almost half of our dealers are new to Rustycon. Also visit with some of your favorite merchants from previous years. So drop by the Satellite Room to see:

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clo: Sherry Sanfilippo

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THE BIG PICTURE

FRIDAY

- 2:00pm Heathers
- 3:45pm Big Trouble in Little China
- 5:30pm Wayne's World
- 7:15pm Akira (English dubbed)
- 9:30pm Addams' Family
- 11:15pm Lawn Mower Man

- 4:00pm Batman
- 6:15pm Batman Returns
- 8:30pm Star Trek VI
- 10:30pm Terminator 2

SATURDAY

- 12:45am Pink Floyd: The Wall
- 2:30am Dracula (Frank Langella)
- 4:30am Dominion Acts I-IV (subtitled)
- 7:00am Cartoon "If Wishes Were Wings.."
- 7:30am Ren & Stimpy Cartoons
- 8:30am Beauty and the Beast (Disney)
- 10:00am Princess Bride
- 11:45am Buckaroo Banzai
- 1:30pm The Abyss

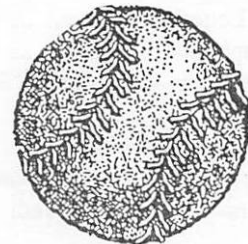
SUNDAY

- 12:45am Blade Runner (Criterion)
- 2:45am Excalibur
- 5:15am Streets of Fire
- 7:00am Lethal Weapon 2
- 9:00am Hunt for Red October
- 11:45am Star Trek II
- 1:15pm Ladyhawke
- 3:30pm Akira (Japanese Language)
- 5:45pm Big Picture Closes!!

Schedule subject to change without notice due to availability of new releases.



Special Thanks to:
Cellular One
&
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...for all their support. Please let them know they are appreciated next time you visit them!

LIVE VIDEO

by Theo J. Williams (fronting for a small army of unsung techno-wizards)
(WARNING: the following is subject to massive change by the actual con)

Hi. What we're planning to do is as follows:

FRIDAY NIGHT: An interview show with guests of honor (if possible), such surprises as we can manage, any flashy production values that don't cost us any money — that sorta stuff. (In face, a prominent media pro may be doing pre-taped interviews, and fandom's own Jeff Harris has offered to be our live on-camera host. Should be interesting).

SATURDAY NIGHT: Our traditional masquerade broadcast, starting at 7 pm RUSTYCON Standard Time (which may or may not bear any faintest relation to real-world chronology).

SUNDAY MORNING: A rebroadcast of the aforementioned, at an hour when you are probably too burned-out to do much besides sit and watch.

Now, as to potential changes: in RUSTY's absence, the Sea-Tac Radisson has rebuilt its in-house video system completely. It may be technically impossible to broadcast live from the Masquerade site. What you may see is a tapc-delay broadcast on Saturday night, starting as soon as someone runs frantically from the Ballroom to the control room with a hastily-made copy. As of this writing we don't know yet. BUT: you'll see our best efforts — and if you've watched over the last few years, you know that they can be pretty amazing.

The SF Channel

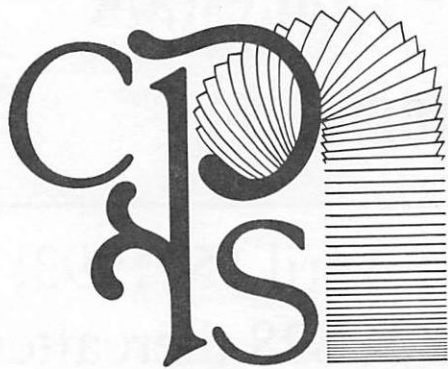
	Day	Time
Back to the Future	Friday	2:00 PM
Back to the Future II		4:00 PM
Back to the Future III		6:00 PM
Rocketeer		8:00 PM
Robocop		10:00 PM
Robocop II	Saturday	11:45 PM
Total Recall		1:45 AM
Flatliners		3:45 AM
Jetsons—The Movie		5:45 AM
Star Trek—The Motion Picture (Letterbox)		7:15 AM
ST II—The Wrath of Khan (Letterbox)		10:00 AM
ST III—Search for Spock (Letterbox)		12:00 PM
ST IV—The Voyage Home LB—Director's cut) ..		1:45 PM
ST V—The Final Frontier (Letterbox)		4:00 PM
Terminator		6:00 PM
Highlander		8:00 PM
Highlander II—The Quickening (European cut) ..		10:00 PM
Alien (Letterbox)	Sunday	12:30AM
Aliens (Letterbox)		2:30 AM
Alien3 (Letterbox)		5:00 AM
Arachnophobia		7:00 AM
Quantum Leap—Pilot for TV Series		8:45 AM
Spaceballs		10:30 AM
Star Wars—A New Hope		12:15 PM
Star Wars—The Empire Strikes Back		2:30 PM
Star Wars—Return of the Jedi		4:45 PM
.....		7:00 PM
.....		<i>end</i>

The Fantasy Channel

	Day	Time
A Connecticut Yankee in		
King Arthur's Court	Friday	2:00 PM
Robin Hood—Prince of Theives		4:00 PM
The Fisher King		6:30 PM
Fantasia		9:00 PM
Field of Dreams		11:00 PM
Ghost	Saturday	1:00 AM
Lost Boys		3:15 AM
Near Dark		5:00 AM
You'll Find Out		6:45 AM
Fish Police (Animation)		8:30 AM
Beauty & The Beast		
(Rebecca DeMornay)		10:00 AM
Henry V		11:45 AM
Hamlet (Mel Gibson)		2:15 PM
Rosenkrantz & Gildensturn Are Dead		4:30 PM
Animalympics (Animation)		6:30 PM
Dracula (1940s—Spanish language vers.)		8:00 PM
Buffy—Vampire Slayer		9:45 PM
Psycho		11:15 PM
Silence of the Lambs	Sunday	1:15 AM
Warlock		3:15 AM
Defending Your Life		5:00 AM
Rescuers (Animation)		7:00 AM
Rescuers Down Under (Animation)		8:30 AM
Ferngully (Animation)		10:00 AM
The Last Unicorn (Animation)		11:15 AM
Edward Scissorhands		1:00 PM
Tempest		2:45 PM
Dead Again		4:00 PM
.....		6:00 PM
.....		<i>end</i>

The Info-Wierdness Channel

	Day	Time		Day	Time
Space Age—episode 1	Friday	2:00 PM	Masquerade	Saturday	10:30 PM
Space Age—episode 2		3:00 PM	The Mind's Eye	Sunday	12:00 AM
Secrets Behind Back to the Future series		4:00 PM	Beyond The Mind's Eye		12:45 AM
Making of Robocop		4:30 PM	Computer Visions		1:30 AM
Making of Aladdin		5:00 PM	Computer Animation Magic		2:30 AM
Making of Aliens3		5:30 PM	Computer Dreams		3:30 AM
It All Started With a Mouse		6:00 PM	The Art of Computer Animation		4:30 AM
The Little Mermaid—Weekly Cartoon		7:30 PM	Hill Farm—From Spike & Mike's Festival of Animation		5:30 AM
Friday Night Live		9:00 PM	Nightmare Cafe—2 episodes		6:00 AM
Dinosaurs (PBS Series)—episode 1		10:00 PM	Secrets Behind Back to the Future series		8:00 AM
Dinosaurs (PBS Series)—episode 2		11:00 PM	Making of Robocop		8:30 AM
Red Dwarf—First Season	Saturday	12:00 AM	Making of Aladdin		9:00 AM
Space Age—episode 3		2:15 AM	Making of Aliens3		9:30 AM
Space Age—episode 4		3:15 AM	It All Started With a Mouse		10:00 AM
Dinosaurs (PBS Series)—episode 3		4:15 AM	Red Dwarf—Fifth Season		11:30 AM
Dinosaurs (PBS Series)—episode 4		5:15 AM	"Friday Night, A Little Rusty"		1:45 PM
Dinosaurs (PBS Series)—episode 5		6:15 AM	Masquerade Playback		2:45 PM
Rocky & Bullwinkle—Whistler's Moose		7:15 AM	Spike & Mike's Festival of Animation		5:15 PM
Rocky & Bullwinkle—Norman Moosewell		8:15 AMend		6:15 PM
Red Dwarf—Second Season		9:15 AM			
Space Age—episode 5		11:30 AM			
Space Age—episode 6		12:30 PM			
Lost World/Vanished Lives		1:30 PM			
Red Dwarf—Third Season		4:00 PM			
Nova—Ice Man episode		6:15 PM			
Red Dwarf—Fourth Season		7:15 PM			
ST: TNG—Scotty Episode		9:30 PM			



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 Maria Bartz
 Margaret Bartz
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 Tom Cook
 "The Other Greg Cox"
 Susan M. Dahlin
 Tammy Denault
 Joan Duram
 Amanda Duram
 Carrie
 Christy
 Sparrow
 Delmar Duram
 Sam Emery
 John Erickson
 E.J. McFadden
 Mahala
 Shadar
 bil
 Don Glover, the younger
 Vicki M. Glover
 Brian Goldade
 Sheri Grievé
 Cecilia Griffith
 Robert D. Griffiths
 Rogue
 Juna Haggart
 James Harper
 Jim Harper
 Frequent Flyer
 David N. Haugen
 Ken Hinch
 Barbara Hise
 Peter S. Horvath
 Matt Hyra
 Spyder J. *KDC
 Joy
 Edward Jacobowitz
 Cyberangel
 WARP
 Gerald Keen
 Linda Keen
 Talkman
 Jade
 Allan Kelly
 Jack P. Krolak
 Michael Lee
 Hamlin
 Strider
 Beth MacLaren

Anson
 Shawn Marler
 Arrow
 Kim McCoy
 Kathy McLean
 Schmarr
 Prentice Black Pony
 Maeto Falcone
 Beth Moursund
 Otto
 Michael G. Nelson
 Mark Nerby
 Kitlen
 Kaly Nillson
 Gladys K'Smith
 Dick O'Shea
 Larry Osterman
 Valerie Osterman
 Lindy Pangan
 Roy
 William Pellett
 Ann Peters
 Jennifer Peters
 Jason Peters
 Keeper of the Zodiac
 Colleen Philippi
 Larry Goodhind
 Jodi Austln
 Pilgrim
 Albert's Mommy
 Denise L. Prowse
 Countless Hundreds ...
 Q
 Chris Raver
 Tonia Raymond
 Shade Nightwing
 Mona Reece
 Susan V. Rich
 Joseph Rodgers
 Ollas Oractamiun
 Leonardo D. Rufo
 Capt. Chanur Yanfar
 B.B.I. Shoeman
 Lisa Satterlund
 Lynette
 Janett
 Mark Scott
 Patricia Scott
 David Shoemaker
 T'Iam Renniks
 Sapphire Blue
 Wyvern
 B.B.I. Dragon
 BBI ABACUS
 Kathryn Smith
 Phil Smith
 Talon Strongfeather
 Sprite
 Paul Stratton
 John Strilcov
 Bad Axe
 Jana Simmons
 Debbie
 Susan K. Taubeneck
 James H. Taylor
 Julia L. Taylor
 Sir Andrew
 Kalstra
 Tara
 David Lawrence Valentine
 Louanna Valentine
 John Valentine
 Kim Valentine
 Sybil
 Moose
 Jamie Walker
 Number 5 Alive "Ducky"
 L. Jerrica Austin, F.A.C.
 Megan Jeanine
 Susan Harp
 T'alrn'ka aka: J.R."Jim" Weber
 Dee Wells
 A Lost Soul
 Ryan Wells
 Marc Wells
 Paitty Wells
 Sean Wells
 Zoe Wells
 Elizabeth Wells
 Fantastic Games & Toys

Tobin
 Wilson
 the cod
 Sally Woehrlé
 OPUS
 Robert A. Woodward
 Janis Worrell
 Dusty Worrell
 Jason Austin
 Debra R. Wright
 Julie Zetterberg
 Q
 Joe Kelsey
 Karen Frank
 George Alnsworth
 Shelly Alnsworth
 David B. Grimes
 John Colbert
 Fleet Captain Falcon Carinea
 Maelstrom
 Lynx Dabshaw
 Skinnerman
 Jhonen
 Tre
 Smallbrain
 Paul Stone
 James W. Fiscus
 Jon Gustafson
 George Harper
 Norman E. Hartman
 Marilyn J. Holt
 Mark Manning
 Annette Mercier
 Mike Moscoe
 Rebecca V. Neason
 Sharon Newman
 John Pelan
 R. Garcia y Robertson
 Mark A. Skullerud
 Amy Thomson
 Kurt Giambastiani
 T. Brian Wagner
 Astrid Bear
 Greg Bear
 Dameon Willich
 Edd Vick
 Bill Ransom
 Leslie T. Newcomer
 Crystal Melvin
 John Hedtke
 M. Coleman Easton
 Russell D. Campbell
 Lisa Jean Bothell
 Betty Bigelow
 Ru Emerson
 Cyn Mason
 Dave Meyer
 Stephanie Ann Johanson
 Suzie
 Bryce Walden
 Jerry Kaufman
 Bruce Taylor
 Gordon Baker MD
 Michael Dean
 John Dalmas
 Raven C.S. McCracken
 Kristl Austln
 Monika Livingston
 Frank Catalano
 Vicki Mitchell
 Anna Peekstok
 John Peekstok
 Sharon Sinclair
 Joel Davis
 Margaret Organ-Kean
 Gail J. Butler
 Linda Deneroff
 Steelwolf
 Julia
 Laurie Edson
 Misha Williams
 Char Davis
 Ray Davis
 Shersan
 Aurln Haber
 Phillip Panepento
 Ginger Lewan
 Harry Cook
 Jane Larsen
 Conrad Larsen

Dragonsfyre
 Kolnar Tai Dokk'mar
 USS Broadsword-Away Team
 Membr
 James Kling
 Judith Ritter
 Bruce Ritter
 Gordon Hayes
 Peg Leg
 Peg Leg Gifts & Crafts
 Orion
 Cecilia Eng
 Don Forbis / Games Plus
 Doug O'Dell / Games Plus
 Denis
 A.M.R.
 Doris D. Cook
 Roger V. Cook
 Cyberangel
 Margie Goforth
 Beverly Fernandes
 LUPO
 Dr. Robert Quigley
 Brynne Stephens
 Stuart Royan
 Robert Alexander
 Susan Alexander
 Richard Wright
 Tony Daniel
 Jay Cook
 Karen E. Young
 Janet Hacking
 Virginia Cook
 Altair
 Kestrel the Befuddled
 Commander Greg Hader
 Diane Mapes
 James Ernest
 Toivo Rovainen
 Burt Webb
 M.J. Engh
 Marion Zimmer Bradley
 Jonwa
 Lisa Smedwoman
 Karen Healdon
 Aeronis Acroquin
 Jai
 White Rose
 The Nameless One
 Gerald D. Cline Jr.
 Rune
 Spice
 Shannon Slattery
 Damlan Weaver
 Frayed Sanity
 PIX
 Louise M. McConkey
 Trenton R. McConkey
 Ann de Leslie
 Capt. George Lord
 Cmdr. Fallyn Celebros
 Solitaire
 T-Ray
 Captain Mareecah Alexandra
 Charlot Barney
 Julia McKinney
 Craig McKinney
 Kelda the Incoherent
 Peter C. Lazzaretti
 Rosa Ki
 Robyn
 Redbeard
 Ann Miller Jordan
 Frank Johanson
 Kaja Murphy
 Pauline Cramer
 Krojar Rokone
 Ed McLees
 Rosanne McLees
 Catherine Klopstein
 Ha Nguyen
 Chris Andersen
 Teri Andersen
 Terran Dancer
 Hene Giambastiani
 Cheryl Lynn York
 Fred Ogden
 Aaron Chase



ON THE AIR
BUSTYCON 10